



Contents

College Statement of Purpose	3
Introduction	3
Year 9 Curriculum	4
What Subjects Should I Choose?	5
Links between Subjects and Possible Careers	7
Upper Coomera State College Academy Programs	10
STEM Academy	11
Sports Excellence Program (Future Stars)	
Creative Arts	
Compulsory Subjects	15
English	16
Mathematics	
Science	
History	
Civics and Citizenship	20
Geography	
Health and Physical Education	
Elective Subjects	23
Dance	24
Drama	
Graphics	
Engineering Principles and Systems	
General Shop Studies	
Food and Fibre Production	
Japanese	
Business Studies	
Digital Technologies	
Media Studies	
Music	
Visual Art	



STATEMENT OF PURPOSE

UCSC Creed

- My goal is to become an informed, confident and well-balanced graduate of Upper Coomera State College
- I will be aspirational and positive, and I will strive to realise my learning potential
- I will be a safe, responsible and respectful member of the community

Motto

Learning Pathways to the Future

INTRODUCTION

Dear Students, Parents and Guardians,

Students entering Year 9 are at the end of their Junior Secondary Phase of Learning.

Upper Coomera State College prides itself on providing our students with learning pathways for the future. We have processes in place to ensure that every student's progress is closely monitored. Students in Year 9 will participate in intensive lessons designed to improve their literacy and numeracy skills and ensure that they are able to access the curriculum in all areas. They will also explore topics essential to their well-being and participate in activities designed to start them thinking about where their future may take them post-school in preparation for the transition to the Senior Phase of Learning in Year 10.

The information provided is designed to explain the core curriculum studied in Year 9 and to assist students and their families in making good elective subject choices.

If there is an aspect of a particular subject on which you require further information please contact the Head of Department for that subject, the Guidance Officer, or members of the Administration team. Appointments can be made by phoning the College on 5580 7555.

We wish our Year 9 students success as they undertake studies in preparation to transition from the Junior Secondary to the Senior Phase of Learning. I challenge them to strive for excellence in their studies and encourage them to utilise effectively the very high quality programs, resources and facilities our College takes pride in offering.

Yours sincerely

Noel Rawlins

Executive Principal

roce Raw lins

Camilla Nichols

Secondary School Principal



Year 9 Curriculum

Year 9 at Upper Coomera State College is considered to be the final stage of the Junior Secondary Phase of Education. As such Year 9 students are considered to fall within the Junior Secondary School in the College.

Year 9 is seen as the start of the transition from the Junior Secondary School to the Senior School.

Students in Year 9 complete 6 subjects. They complete compulsory studies in English, Mathematics, Science, Humanities (History and Geography) and Health and Physical Education.

In Year 9 students are able to make three elective subject choices. One elective subject is taken as a year-long subject, the other two elective subject choices are studied for one semester each. The elective subject choices are designed to give students a taste of what it will be like to study similar subjects in Years 10, 11 and 12.

The table below outlines core subjects studied and elective subject options for Year 9 students.

Faculty	Subject
English	English (compulsory)
Mathematics	Mathematics (compulsory)
Science	Science (compulsory)
	History (compulsory)
Humanities and Languages	Geography (compulsory)
Tramamics and Languages	Business Studies
	Japanese
Health & Physical Education	Health & Physical Education (compulsory)
	Visual Art
	Drama
Arts	Music
	Dance
	Media Studies
	Food and Fibre Production
	General Shop Studies
To all mode and an	Design Technologies
Technologies	Engineering Principles and Systems
	Digital Technologies



What Subjects Should I Choose?

It is important to choose your subjects carefully as your decisions may affect your success at school, your feelings about school, and also your level of preparedness or eligibility for particular training or tertiary study after school. Even though there are many factors to consider, choosing your program of study can be made easier if you go about the task logically, and follow a set of planned steps.

OVERALL PLAN

As an overall plan, it is suggested that you choose subjects which:

- You will enjoy
- You have achieved in or feel confident of achieving good results in
- Reflect your interests and abilities
- Help you reach your career and employment goals
- Will develop skills, knowledge and attitudes useful throughout your life

GUIDELINES

1. Find out about Career Pathways

It is helpful if you have a few career ideas in mind before choosing subjects. If you are still unsure, then select subjects that will keep several career options open to you. The Guidance Counsellor and Industry Liaison Officer will be able to help get you started. You will also need to find out about the various pathways you can take to obtain qualifications you will need to get a job in the occupational areas in which you are interested. Once you know the different pathways, you can select the most appropriate one for you. The following resources are available and give you information about occupations and the subjects and courses needed to gain entry to these occupations.

Australia's national career information service, called My Future, available at www.myfuture.edu.au

The Job Guide, accessed at www.jobguide.dest.gov.au

Brochures from industry groups provide information on the various pathways to jobs within their industries. Start with the Industry Skills Councils at www.isc.org.au

Job and career planning information from the Department of Education, Training and the Arts website available at www.trainandemploy.qld.gov.au/client/jobs_and_careers/job_career_planning/

The Career Information Service accessed at www.cis.qsa.qld.edu.au

What Next? This is a publication by the Queensland Studies Authority focusing on the pathways available for students completing Year 10, available from www.qsa.qld.edu.au/yrs1to10/what-next.pdf

The QTAC Guide is useful for information on tertiary courses offered in Queensland, from www.qtac.edu.au

The Tertiary Prerequisites book, provided by QTAC to all Year 10 students. This contains information on subject required for entry to tertiary courses.

Tertiary Entry: Internal Year 12 Students without OPs is a handout that is available from the QTAC website www.qtac.edu.au. It explains how students who are not eligible for an OP can gain entry to tertiary courses.

The Queensland TAFE Handbook is available at www.tafe.qld.gov.au

Going to Uni: Higher Education for Students in Australia can be found at www.goingtouni.gov.au



The different types of subjects offered at the College are explained in this booklet. Make sure you read the subject descriptions carefully.

2. Check out each subject fully

Take these steps to ensure you understand the content and requirements of each subject you are interested in:

- Read subject descriptions and course outlines provided in this booklet.
- Talk to Heads of Department and teachers of each subject. The Careers Expo, held annually in July, is an excellent opportunity for both parents and students to do this.
- Look at books and materials used in the subject.
- Listen carefully at subject selection talks.
- Talk to students already studying the subject.

3. Choose a combination of subjects that suits your needs and abilities Traps to avoid:

- Consider peoples' opinion of the subjects but do not make your decision on these only.
 Check the subjects for yourself.
- Do not select subjects because they are the same ones your friends are selecting.

4. Be prepared to ask for help

If you and your parent/guardians are still uncertain about the combination of subjects you have chosen, check again with some of the many people available to talk to – teachers, Heads of Department, Guidance Officer, Industry Liaison Officer, Deputy Principals, Principals. Don't be afraid to seek their assistance. They are all prepared to help.



Links between Subjects and Possible Careers

	•		
ENGLISH	MATHEMATICS	SCIENCE - PHYSICS	SCIENCE - CHEMISTRY
Actor	Accountant	Aerospace Engineer	Agronomist
Administrative Assistant	Aerospace Engineer	Air Force Technician/Officer	Agricultural Scientist
Advertising Account Executive	Agricultural Economist	Aircraft Maintenance Engineer	Anaesthetist
Advertising Manager	Agricultural Engineer	Air Traffic Controller	Aquaculture Technician
Anthropologist	Aircraft Maintenance Engineer	Architect	Biochemist
Archivist	Air Traffic Controller	Architectural Technician	Biomedical Engineer
Art Critic	Architect	Army Soldier-Technician/Officer	Biotechnologist
Arts Administrator	Astronomer	Astronomer	Chemical Engineer
Civil Celebrant	Auditor	Audio Visual Technician	Chemist
Clerical Officer – Local Govt	Bank Officer	Boiler Maker	Chemical Plant Operator
Copywriter	Building Contractor	Broadcasting Technician	Conservator
Court Recorder	Cartographer	Cable Joiner	Dietician
Cultural & Heritage Officer	Civil & Structural Engineer	Cartographer	Dispensary Technician
Desktop Publisher	Computer Engineer	Civil Engineer	Ecologist
Editor	Data Processing Operator	Computer Engineer	Environmental Engineer
Education Aide	Economist	Electrician	Environmental Health Officer
Film Critic	Electrical Engineer	Electrical Engineer	Environmental Scientist
Film & TV Editor	Electronics Engineer	Electronics Engineer	Food Technologist
Film, Stage & TV Director	Financial Dealer & Broker	Engineering Pattern Maker	Forensic Scientist
Funeral Attendant	Financial Planner	Forensic Scientist	Forester
Funeral Director	Gaming Worker	Geodetic Surveyor	Geneticist
Health Promotion Officer	Hospital Administrator	Geographer	Geologist
Hansard Reporter	Importer and Exporter	Geologist	Geophysicist
Historian	Industrial Designer	Geophysicist	Geoscience Technician
Interpreter	Industrial Engineer	GIS Officer	Heat Treater
Journalist	Insurance Agent	Geoscience Technician	Laboratory Worker
Law Clerk	Inventory & Supply Officer	Gunsmith	Medical Practioner
Lawyer	Investment Analyst	Hydrographer	Medical Laboratory Technician
Librarian	Logistics Clerk	Instrument Fitter	Medical Scientist
Library Assistant	Marine Surveyor	Kiln Operator	Metallurgist
Library Technician	Market Researcher	Laboratory Worker	Metal Surface Finisher
Literature Critic	Materials Engineer	Marine Engineer	Microbiologist
Marketing Officer	Mathematician	Marine Surveyor	Minerals Process Engineer
Media Presenter	Mechanical Engineer	Mechanical Engineer	Natural Resource Manager
Project/Program Administrator	Mechatronic Engineer	Mechanical Fitter	Nurse
Proofreader	Meteorologist	Metal Machinist	Nutrionist
Public Relations Officer	Mining Engineer	Mine Surveyor	Oceanographer
Publicity Agent	Naval Architect	Naval Architect	Patient Examiner
Public Servant	Optometrist	Navy Technical Sailor	Pathologist
Publisher	Physicist	Optical Mechanic	Pest & Weed Controller
Research Officer	Pilot	Petroleum/Gas Plant Operator	Petroleum/Gas Plant Operator
Secretary	Programmer	Physicist	Pharmacologist
Sociologist	Quantity Surveyor	Pilot	Pharmacist
Speech Pathologist	Radiation Therapist	Power Plant Operator	Physiologist
Stage Manager	Retail Buyer	Prosthetic/Orthotic Technician	Plastics/Composites Processor
Teacher	Sales Assistant	Radiation Therapist	Podiatrist
Theatre Critic	Ship's Master	Science Field Officer	Primary Products Inspector
Tour Guide	Software Engineer	Shipwright	Toxicologist
Tourist Information Officer	Sports Administrator	Sound Technician	Textile Technician
Transcript Typist	Statistician	Surveyor	Tissue Culture Technician
Translator	Stock & Station Agent	Telecommunication Technician	Veterinarian
Word Processing Operator	Surveyor	Toolmaker	Veterinary Nurse
Writer	Urban & Regional Planner	Welder	Water/Waste Water Plant
	Valuer		Winemaker



SCIENCE - BIOLOGY	HISTORY	PHYSICAL EDUCATION	THE ARTS
Acupuncturist	Administrative Assistant	Air Force General Entrant	Actor
Agricultural Engineer	Anthropologist	Ambulance Officer	Announcer
Agricultural Scientist	Archaeologist	Army Soldier	Artist
Agricultural Technical Officer	Archivist	Builder's Labourer	Arts Administrator
Animal Attendant	Arts Administrator	Dancer	Auctioneer
Aquaculture Technician	Conservator	Dietician	Audio Visual Technician
Audiometrist	Criminologist	Diver	Casting Director
Audiologist	Cultural & Heritage Officer	Firefighter	Choral Director
Biomedical Engineer	Editor	Fitness Instructor	Choreographer
Biotechnologist	Foreign Affairs & Trade Officer	Health Promotion Officer	Composer
Botanist	Historian	Jockey	Conductor
Cardiac Technologist	Industrial Relations Officer	Lifeguard	Dancer
Chiropractor	Journalist	Navy Sailor	Director of Photography
Dental Hygienist	Law Clerk	Nutrionist	Film Critic
Dental Technician	Lawyer	Police Officer	Film & TV Camera Operator
Dentist	Librarian	Physiotherapist	Film & TV Editor
Environmental Health Officer	Library Technician	Recreation Officer	Film & TV Lighting Operator
Environmental Scientist	Museum Curator	Sports Coach	Film & TV Producer
Farm Manager	Museum Officer	Sports Commentator	Floor Manager
Fisheries Officer	Parliamentarian	Sports Development Officer	Make Up Artist
Florist	Political Scientist	Sport & Exercise Psychologist	Model
Food Technologist	Public Servant	Sportsperson	Music Arranger
Forensic Scientist	Publisher	Sports Journalist	Music Critic
Forest Technical Officer	Records/Information Manager	Sports Medicine Practioner	Musical Director
Greenkeeper	Religious Leader	Sports Physiologist	Musical Instrument Maker
Health Information Manager	Research Officer	Sports Scientist	Musician
Laboratory Worker	Sociologist	Stunt Performer	Piano Tuner
Landscape Architect	Tour Guide	Teacher	Producer's Assistant
Marine Biologist	Tourist Information Officer	Weight Loss Counsellor	Production Crew Member
Medical Imaging Technologist	Writer	INDUSTRIAL REGION	Publicity Agent
Microbiologist	LANGUAGES	INDUSTRIAL DESIGN	Scriptwriter
Medical Laboratory Technician	Adult Migrant Teacher	Craftsperson	Set Designer
Medical Practioner	Anthropologist	Technician	Singer
Medical Scientist	Archaeologist	Musical Instrument Maker	Sound Technician
Natural Therapist	Captioner	Picture Framer	Stagehand
Nuclear Medicine Technologist	Customs & Border Protection	Product Assembler	Stage Manager
Nurse	Customs Broker	Steel Fixer	Teacher
Nutritionist	Customs Clerk	Architect	Theatries I Continue Malara
Obstetrician	Flight Attendant	Boilermaker	Theatrical Costume Maker
Occupational Therapist	Foreign Affairs & Trade Officer	Building Contractor	Wardrobe Supervisor
Optometrist	Foreign Correspondent	Cabinet Maker	TEXTILES & FOOD
Paramedic	Hansard Reporter	Carpenter	Butcher
Pathologist	Historian	Engineer	Caterer
Physiotherapist	Hotel Manager	Fitter	Clothing & Furniture Producer
Psychologist	Immigration Officer	Glazier	Chef
Pest & Weed Controller	Importer & Exporter	Furniture Polisher	Childcare Worker
Radiation Therapist	Interpreter	Industrial Designer	Confectioner
Speech Pathologist	Linguist	Jeweller	Dietician/Nutrionist
Sports Scientist	Police Officer	Joiner	Events Coordinator
Taxidermist	Ship's Master	Locksmith	Fashion Designer
Tissue & Culture Technician	Speech Pathologist	Marine Engineer	Food Process Work/Technician
Toxicologist	Teacher	Panel Beater	Interior Decorator/Designer
Veterinarian	Tour Guide	Roofer	Kitchenhand
Veterinary Nurse	Tourist Information Officer	Sheet Metal Worker	Pastry Cook
Winemaker	Medical Practioner	Mechanic	Sewing Machinist
Zoologist	Medical Scientist	Welder	Teacher
Ŭ			



BUSINESS	INFORMATION TECH	MEDIA STUDIES	HOSPITALITY
nt	Air Force Technician/Officer	Actor	Airline Passenger Officer

Accountant Accounts Clerk

Advertising Account Executive

Advertising Manager Admin. Assistant Arts Administrator Bank Officer **Brand Manager**

Bursar

Business Systems Analyst Company Secretary Compliance Officer Conveyancer Copywriter Credit Officer

Customs Broker Data Processing Officer

Economist Export Clerk Finance Manager Financial Dealer & Broker Foreign Affairs & Trade Officer Hospital Administrator Hotel Manager

Human Resources Officer

Import Clerk Importer & Exporter Industrial Relations Officer Inventory & Supply Officer **Investment Analyst**

Logistics Clerk Management Consultant

Market Researcher

Marketing Officer Occupational Health & Safety

Office Administrator **Operations Researcher Public Relations Officer**

Publisher Real Estate Agent Receptionist

Recruitment Consultant

Retail Buver Retail Manager Sales Manager Secretary Settlement Clerk Shipping Clerk Sports Administrator Stockbroker

Taxation Agent Telemarketer Trade Union Official **Training Officer** Transport Administrator Treasurer

Analyst (IT)

Analyst Programmer

Applications Systems Analyst Army Soldier - Technician

Army Officer

Business Equip Technician Business Systems Analyst

Clinical Coder

Communications Technician

Computer Engineer Computer Systems Auditor

Computer Tester Data Modeller

Data processing operator **Database Administrator** Electronics Technician **Electronics Engineer** Games Developer

GIS Officer

Health Informatician

Health Information Manager

Industrial Engineer IT Support Technician IT Administrator IT Manager IT Security Analyst

Management Consultant Mathematician Mechatronic Engineer

Meteorological Technician Multimedia Developer Navy Technical Sailor

Navy Officer

Network Administrator Network Analyst Network Designer Operations Researcher

Patent Examiner

Project/Program Administrator

Programmer Records Manager Sales Representative (IT) Software Engineer Statistician

Systems Administrator Systems Architect Systems Designer (IT)

Teacher

Web Designer/Developer Web Administrator

Word Processing Operator

Actor Animator Arts Administrator

Audio Visual Technician

Copywriter

Cultural & Heritage Officer Desktop Publisher

Editor

Film & TV Camera Operator

Film & TV Editor

Film & TV Lighting Operator

Film & TV Producer

Film & TV Producer's Assistant

Film Critic/Reviewer Film, Stage & TV Director Games Developer Graphic Designer

Graphics Prepress Person

Illustrator Journalist Make-Up Artist Media Planner Media Presenter Multimedia Developer Photographer

Production Crew Member

Projectionist Proofreader Publisher Radio Producer Set Designer Sign Maker Sound Technician Stage Manager

Theatre Mechanist Costume Maker & Designer Web Designer/Developer

Writer

HEALTH

Aged Care Worker Anaesthetist

Anaesthetic Technician

Aromatherapist Audiometrist Audiologist

Biomedical Engineer Cardiac Technologist

Chiropractor Clinical Coder Counsellor **Dental Assistant** Dental Hygenist **Dental Prosthetist**

Dietician

Dispensary Technician Disability Services Instructor **Diversional Therapist**

Airline Passenger

Baker

Bar Attendant Bar Manager Barista

Caravan Park Attendant

Caterer Chauffeur Chef Club Manager Concierge

Cook Croupier **Events Coordinator**

Flight Attendant Front Office Attendant **Gaming Worker** Hotel Manager Kitchen Hand Maitre D' Pastry Cook

Porter Rider Operator Room Attendant Sales Assistant Sommeller Tour Guide Tourism Manager

Tourist Information Manager

Travel Consultant

Valet Waiter

HEALTH

Environmental Health Officer

Fitness Instructor

Health Information Manager Health Promotion Officer

Herbalist

Homeopath

Massage Therapist

Medical Imaging Technologist Medical Laboratory Scientist Medical Laboratory Technician

Medical Practioner Naturopath

Nurse

Occupational Therapist Operating Theatre Technician

Optical Dispenser Optometrist Paramedic

Personal Care Worker Physiotherapist Prosthetist/Orthotist Psychiatrist/Psychologist Speech Pathologist

Surgeon



UPPER COOMERA STATE COLLEGE ACADEMY PROGRAMS

Application Only



STEM ACADEMY

Faculty: STEM

WHY APPLY:

The STEM Academy is a high performance academic program for students who show ability, initiative and a strong commitment to academic success and have a desire to further their skills particularly in Science, Technology, Engineering and Maths. In return, Academy students are provided with an innovative extension curriculum, fantastic resources and opportunities, access to practicing academics and a dynamic teaching team.

This program will provide a challenging curriculum aimed at extending students knowledge, creativity, innovation and problem solving skills to future proof them for modern society. The UCSC STEM Academy has classes from Year 7 through to Year 9 with a particular focus on developing the STEM capabilities both within their core curriculum as well as through unique programs and learning opportunities.

Students in the program will complete the same core subjects as mandated by the Australian Curriculum plus they must choose STEM Engineering, a project based learning subject, as their first semester elective (see page 29).

The program will be supported not only by UCSC staff, but also by experts and mentors from Griffith University, industry and the community to ensure STEM Academy students are exposed to, and supported by a relevant, engaging and meaningful curriculum program.

STEM Academy students have the opportunity to participate in a range of extra-curricular opportunities including state and national academic competitions, workshops and programs run by Griffith University, as well as exclusive access to a range of UCSC resources. STEM Academy students have a greater chance of being selected for the RISE Program.

SELECTION PROCESS

Selection into STEM Academy is achieved by completing an online application which can be found on the college website under 'Academy Programs'.

USER PAYS SUBJECT FEES: \$100

FURTHER ADVICE:

Program Manager: Julia Cullen- HOD Science and STEM

Phone: 07 5580 7555 Email: jcull12@eq.edu.au



SPORTS ACADEMY (SPORTS EXCELLENCE - FUTURE STARS)

Faculty: Health & Physical Education

WHY APPLY:

UCSC, in partnership with the Gold Coast Academy of Sport, offers a unique sporting excellence program for year 7 - 9 students, specifically designed to deliver quality outcomes to quality athletes. The program is designed for student athletes who are dedicated to succeeding in both the sporting and academic arenas. The Future Stars Program accepts students from a range of sporting backgrounds. Lessons are focussed around fitness development, theory units designed to both help individual sporting performance as well as prepare students for senior study and finally practical units where students participate in a range of sports.

Please note: the use of technology in sport will be covered across both Year A and Year B in a variety of units plus a specific unit in semester 1 in both years. This is essential in preparing students for the rigours of senior subjects and beyond.

The Future Stars Program in year 8 and 9 is an application based subject with students undertaking 4 x 70 minute lessons per week for the entire year. It is a composite class that rotates through a two year curriculum.

COURSE OUTLINE: Year A

SEMESTER 1	SEMESTER 2
Principles of Training	Sport Nutrition / inclusive of a practical element
Aquatics	Badminton
Safety in Sport	Sport Psychology
Volleyball	Touch Football
Fitness Training	Fitness Training
Technology in Sport	Negotiated sport
 Negotiated sport 	

Year B

SEMESTER 1	SEMESTER 2
Coaching	Risky Behaviours
Aquatics	Volleyball
Badminton	Money, Media & Sport
Touch Football	Sport Aerobics
Fitness Training	Fitness Training
Technology in Sport	Negotiated sport
Negotiated sport	

ASSESSMENT:

The assessment program will include a variety of assessment techniques which are integrated with the practical learning experiences. Students will be required to undertake research reports, essays, exams and practical assessments.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately one hour of homework/study each week due to the demands of this subject.

PATHWAYS:

This program is designed to foster the abilities of elite and pre-elite athletes both in their chosen sport within and out of the school context as well as prepare them for study in Physical Education based subjects in senior schooling.

USER PAYS SUBJECT FEES: \$300



SELECTION PROCESS

Selection into Sports Academy is achieved by completing an online application which can be found on the college website under 'Academy Programs'.

FURTHER ADVICE:

Head of Department: Ashley Adams

Phone: 07 5580 7555

Email: aadam174@eq.edu.au



THE CREATIVE ARTS SIGNATURE PROGRAM

Faculty: The Arts

WHY APPLY

The Creative Arts Signature Program is a collaborative, innovative and industry relevant course of study for students who excel in the Creative Arts. With access to industry standard equipment and resources, students are provided with unlimited opportunities to excel in their creative field whilst being able to attain academic success. Designed for students who have a passion for The Arts our creative environment offers budding **dance**, **drama**, **music**, **art** and **film** students an opportunity to pursue their interests with other like-minded students.

WHAT THE PROGRAM OFFERS STUDENTS:

- Individualised and differentiated instruction based on the Creative Arts
- An opportunity to experiment creatively, develop skills and communicate artistic ideas
- Increased participation and access to Creative Arts subjects and facilities
- Access to teachers who have industry experience
- Specialised learning environment for students in core subjects for optimal outcomes
- An individual mentor who will meet regularly with the student to offer advice and guidance
- Excursions to arts events throughout the year that will benefit the students' education of the Arts
- Mentor workshops with local artists in their specific field
- Participation in school events (e.g. Big Night Out) to showcase their talents

STUDENT COMMITMENTS:

Students entering the program must be willing to:

- Respect teachers and fellow students
- Be punctual and prepared for all lessons
- Maintain a high level of school attendance in order to maintain learning standards
- Maintain high uniform standards in line with the UCSC dress code. Students are expected to wear full day formal uniform to any events held outside of the College (excursions, competitions etc)
- Submit all assessment complete and by the due date
- Display high levels of behaviour at all times, with all UCSC staff (teaching and non-teaching), contract and supply teachers
- Be part of the Student Resource Scheme (allowing us to supplement many activities)
- Attend and or participate in all College/Arts events

SELECTION PROCESS:

Selection into the Creative Arts Program is achieved by completing an online application which can be found on the college website under 'Signature Programs.'

PREREQUISITES:

Students are to be undertaking Arts based elective subjects to be able to apply for the program.

USER PAYS SUBJECT FEES: \$100

FURTHER ADVICE:

Program Manager: Nicole Hughes- Arts Head of Department

Phone: 07 5580 7555 Email: nhugh21@eq.edu.au



COMPULSORY

SUBJECTS



ENGLISH

Faculty: English

WHY STUDY:

The study of English is central to the learning and development of all young Australians. It helps create confident communicators, imaginative thinkers and informed citizens. It is through the study of English that individuals learn to analyse, understand, communicate with and build relationships with others and with the world around them. It helps them become ethical, thoughtful, informed and active members of society. English plays an important part in developing the understanding, attitudes and capabilities of those who will take responsibility for Australia's future.

COURSE OUTLINE:

	SEMESTER 1	SEMESTER 2
•	Unit 1: Exploring different perspectives Unit 2: Interpreting speculative fiction texts: Novel study	Unit 3: Exploring ethical issues and manipulating language for effect: Drama script Unit 4: Evaluating characters in a novel

ASSESSMENT:

Students undertake a variety of assessment tasks, which may include the following:

- Written assessment: Comprehending an information text; Memoir; Imaginative written interview script; Analytical essay
- Spoken assessment: Panel Discussion; Persuasive dramatisation

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 2 hours of homework/study each week due to the demands of this subject.

PATHWAYS:

The study of English helps young people develop the knowledge and skills needed for education, training and the workplace. Possible Career Pathways: Journalism, Advertising, Law, Teaching, Politics, Author, Librarian, Researcher, Personal Assistant, Marketing, Tourism, Trade. The possibilities are limitless with a good result in English.

USER PAYS SUBJECT FEES: NIL

Students may be required to attend excursions such as theatrical performances, which will incur a small cost for transport and/or admission.

FURTHER ADVICE:

Head of Department: Heidi Whitsed

Phone: 07 5580 5524 Email: <u>hwhit103@eq.edu.au</u>



MATHEMATICS

Faculty: Mathematics

WHY STUDY:

Mathematics in Year 9 builds upon and extends the mathematical concepts learnt in Year 8. The subject looks at the concepts previously studied and develops them to a deeper and more intricate level.

COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
Number	Probability
Algebra	Statistics
Geometric reasoning	 Pythagoras & Trigonometry
Rates and Ratio	Financial Maths
 Linear and Non-linear Relationships 	
Area, Surface Area & Volume	

ASSESSMENT:

Students will be required to undertake written tasks that will include exams and Problem Solving and Modelling Tasks (PSMT). Assessment items will be graded according to three areas: Knowledge & Procedures, Modelling & Problem Solving, and Communication & Justification.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 2 hours of homework/study each week due to the demands of this subject.

PATHWAYS:

Students who achieve a B or better in Year 9 Mathematics will be eligible to study Advanced Maths in Year 10, which allows for selection of Math Methods and Specialist Maths in Year 11. Students who achieve a C or lower will be able to select Mathematics in Year 10, which allows for selection of General Maths or Essential Maths in Year 11. Careers in most fields require a sound knowledge of Mathematics.

USER PAYS SUBJECT FEES: NIL

Students must have their own scientific calculator.

FURTHER ADVICE:

Head of Department: Ryan Baldwin

Phone: 07 5580 7680 Email: rjbal0@eq.edu.au



SCIENCE

Faculty: Science

WHY STUDY:

Science provides an empirical way of answering interesting and important questions about the biological, physical and technological world. The knowledge it produces has proved to be a reliable basis for action in our personal, social and economic lives. Science is a dynamic, collaborative and creative human endeavour arising from our desire to make sense of our world through exploring the unknown, investigating universal mysteries, making predictions and solving problems. Science aims to understand a large number of observations in terms of a much smaller number of broad principles. Science knowledge is contestable and is revised, refined and extended as new evidence arises.

COURSE OUTLINE:

SEMESTER 1 SEMESTER 2

Physical science: Students examine how different forms of energy can be transferred in a variety of ways through different mediums.

Biological science: Students will study ecosystems and how organisms respond to these environments.

Chemical science: Students will examine that all matter is made of atoms which are composed of protons, neutrons and electrons and investigate how chemical reactions relate to the non-living and living systems.

Earth and space science: Students will study how the theory of plate tectonics explains global patterns of geological activity and continental movement.

ASSESSMENT:

The assessment program will include a variety of assessment techniques which are integrated with the learning experiences. Students will be required to undertake written tasks, such as exams and reports, and extended experimental investigations.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1.5 hours of homework/study each week due to the demands of this subject.

PATHWAYS:

This is a generic introduction to the specific sciences of Biology, Chemistry and Physics. These applied sciences afford students an excellent grounding in the understanding of real world applications with a strong emphasis on cross curricular linkages.

USER PAYS SUBJECT FEES: NIL

FURTHER ADVICE:

Head of Department: Julia Cullen

Phone: 07 5580 7555 Email: <u>icull12@eq.edu.au</u>



HISTORY

Faculty: Humanities

WHY STUDY:

History is a disciplined process of inquiry into the past that develops students' curiosity and imagination. It promotes the understanding of societies, events, movements and developments that have shaped humanity from earliest times. History has its own methods and procedures which make it different from other ways of understanding human experience. The process of historical inquiry develops transferable skills, such as the ability to ask relevant questions; critically analyse and interpret sources; consider context; respect and explain different perspectives; develop and substantiate interpretations and communicate effectively.

COURSE OUTLINE:

TERM 3	TERM 4
FRENCH REVOLUTION	WORLD WAR 1
Students investigate the French Revolution as a movement with people fighting for their rights and also to be heard and acknowledged by the government at the time.	Students will examine the causes and key events of the Great War. They will explore Australia's involvement, with a specific focus on the Anzac Legend, and the nature of warfare in World War I, as well as the impacts of this war on Australia and why this is such a significant part of Australia's history.

ASSESSMENT:

Students will complete a range of assessment pieces including an argumentative essay and a response to stimulus exam

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

PATHWAYS:

This subject is part of the foundation in the Years 7-12 History program. It establishes the necessary skills of communication, research and analysis which underpin the study of history at all levels.

USER PAYS SUBJECT FEES: NIL

Students may participate in enrichment activities which will incur a small cost for transport and/or admission.

FURTHER ADVICE:

Head of Department: Koda Whitney

Phone: 07 5580 7525

Email: kwhit445@eq.edu.au



CIVICS and CITIZENSHIP

Faculty: Humanities

WHY STUDY:

Civics and Citizenship builds students' understanding of Australia's political system and how it enables change. Students examine the ways political parties, interest groups, media and individuals influence government and decision-making processes. They investigate the features and principles of Australia's court system, including its role in applying and interpreting Australian law. Students also examine global connectedness and how this is shaping contemporary Australian society.

COURSE OUTLINE:

TERM 2

Laws and Citizens - Australian Court System

Students will investigate Australia's political system and how it enables change. Students examine the ways political parties, interest groups, media and individuals influence government and decision-making processes. They investigate the features and principles of Australia's court system, including its role in applying and interpreting Australian law.

ASSESSMENT:

Students will complete a range of assessment pieces which will include both formative tasks and an extended written response.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

PATHWAYS:

This subject provides students with the foundation knowledge and skills to be successful in senior Humanities subjects, specifically Legal Studies. Civics and Citizenship is an excellent foundation subject for students wishing to pursue tertiary study as it develops the necessary skills of communication, research and analysis which underpin all university courses.

USER PAYS SUBJECT FEES: NIL

Students may participate in enrichment activities which may incur minimal costs.

FURTHER ADVICE:

Head of Department: Koda Whitney

Phone: 07 5580 7525

Email: kwhit445@eq.edu.au



GEOGRAPHY

Faculty: Humanities

WHY STUDY:

Geography is a structured way of exploring, analysing and understanding the characteristics of the places that make up our world, using the concepts of place, space, environment, interconnection, sustainability, scale and change. It addresses scales from the personal to the global and time periods from a few years to thousands of years. Geography integrates knowledge from the natural sciences, social sciences and humanities to build a holistic understanding of the world. Students learn to question why the world is the way it is, reflect on their relationships with and responsibilities for that world, and propose actions designed to shape a socially just and sustainable future.

COURSE OUTLINE:

TERM 1

BIOMES AND FOOD SECURITY

Students will investigate the role of the biotic environment and its role in food and fibre production. They will examine the biomes of the world, their alteration and significance as a source of food and fibre, and the environmental challenges and constraints on expanding food production in the future. These distinctive aspects of biomes, food production and food security are investigated using studies drawn from Australia and across the world.

ASSESSMENT:

Students will complete a range of assessment pieces which will include formative tasks and a response to stimulus exam.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

PATHWAYS:

This subject provides students with the foundation knowledge and skills to be successful in senior Humanities and Science subjects. Geography is an excellent foundation subject for students wishing to pursue tertiary study as it develops the necessary skills of communication, research and analysis which underpin all university courses.

USER PAYS SUBJECT FEES: NIL

Students may participate in enrichment activities which may incur minimal costs.

FURTHER ADVICE:

Head of Department: Koda Whitney

Phone: 07 5580 7525

Email: kwhit445@eq.edu.au



HEALTH AND PHYSICAL EDUCATION

Faculty: Health & Physical Education

WHY STUDY:

Health and Physical Education is a compulsory subject with 2 x 70 minute lessons per week for the entire year. Practical and theory units are integrated with the weighting of assessment being 50% for theory and 50% for practical.

Students use their interests in and experiences of health and physical activity issues to explore how the dimensions of health are dynamic, interrelated and interdependent. They develop the knowledge, skills, processes and dispositions to promote health and wellbeing, actively engage in physical activity and enhance personal development. They recognise that capabilities in health, movement and personal development can provide career opportunities and improve quality of life.

COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
Excellence in Health (Active Aussies)	My Social Responsibility
Respectful Relationships	Sustainable Health Choices
Fitness	Ultimate Disc
 Touch Football/Soccer/Basketball 	AFL

ASSESSMENT:

The assessment program will include a variety of assessment techniques which are integrated with the practical learning experiences. Students will be required to undertake research reports, essays, exams and practical assessments.

HOMEWORK AND STUDY:

There are weekly homework tasks set and it is an expectation that students will complete one hour of homework per week.

PATHWAYS:

Health and Physical Education is an important subject for the further development of team building and coordination. It encourages students to live a healthy lifestyle they can then maintain for life. Future careers in this area can also include: Sports Scientist, HPE Teacher, Biomechanics, Fitness Instructor, Aerobics Instructor, Personal Trainer, Massage Therapist, Sports Psychologist, Physiotherapist, Podiatrist, Team Manager, Sports Management, and Coach.

USER PAYS SUBJECT FEES: NIL

Access to a computer and printer, as well as an internet connection, at home is highly desirable. Most research for this subject will be done online.

FURTHER ADVICE:

Head of Department: Ashley Adams

Phone: 07 5580 7555

Email: aadam174@eq.edu.au



ELECTIVE

SUBJECTS



DANCE

Faculty: The Arts

WHY STUDY:

Dance provides opportunities for students to critically examine their experiences and understandings of dance and dance forms, exploring the interrelationship between practical and theoretical aspects of dance. As they study and participate in various dance contexts, genres and styles, students develop as creative, complex thinkers, effective communicators, reflective and independent learners and participants in an interdependent world. Students learn to choreograph, perform and appreciate dance works. With a focus on the use of the body as the instrument of communication and expression, Dance education fosters the development of special interests and talents not emphasised in other educational areas.

COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
 Commercial Dance – performance and written analysis exam 	Emotional response – contemporary choreography
 Fusion – performance and choreography manipulation exploring cultural styles 	Film Clips – film, choreography and exam

ASSESSMENT:

Assessable skills are: Creating, Presenting, Responding, Reflecting, Knowledge and Understanding. Students will complete practical and written theoretical tasks.

HOMEWORK AND STUDY:

Students are expected to work on their choreography and performances in their own time as well as class time. Students will also need to write written reflections.

PATHWAYS:

This course prepares students with skills that will be used in Year 10 dance. In Years 11 and 12 students can choose Authority Dance or Authority Registered Dance. This course is flexible as it is geared to University, TAFE, and occupations such as Choreographer, Performer, Critic, Teacher, Dance Therapist, Photography and Film industries, Music and Fitness Instructors.

USER PAYS SUBJECT FEES: NIL

Students are to wear practical clothing appropriate to dance in. A UCSC Dance T-shirt is available for purchase.

FURTHER ADVICE:

Head of Department: Nicole Hughes

Phone: 07 5580 7555 Email: nhugh21@eq.edu.au



DRAMA

Faculty: The Arts

WHY STUDY:

Drama is an art form that is highly accessible and relevant to young people. It challenges students to make meaning of their world. Through improvisation, role play and dramatic play, students develop their artistic and creative skills which are transferrable to a variety of artistic, social and work related contexts.

COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
Who Am I, and Why Am I Here?	Make Em Think
Exploring scripted drama	 Exploring the elements of collage drama
 Developing character and relationships 	 Drama as a way to express our thoughts
 Understanding the purpose of subtext and 	Make Em Laugh
motivation	 Developing humour in performances
Fractured Fairy Tales	Creating a melodrama
 Studying the structure of a narrative 	Exploring farce and slapstick
 Manipulating mood and setting 	
 Learning stage types and directions 	

ASSESSMENT:

Students need to be aware that drama is a highly practical subject which involves performance before a teacher, peers and at times a wider audience. In addition, half the assessment is written, therefore sound skills in written communication or a willingness to build these skills is desirable.

There are three areas of assessment in drama.

- Generating: Students create short scripts or characters, improvisation
- Realizing: Students perform student devised or prepared scripts.
- Responding: Reviewing performances, dramatic elements exam.

HOMEWORK AND STUDY:

Students are expected to learn lines of script and create character profiles for homework. They will be required to study in small groups prior to performances and create short scenes.

PATHWAYS:

Drama will help to develop the student's self-confidence and public speaking skills.

USER PAYS SUBJECT FEES: Nil

FURTHER ADVICE:

Head of Department: Nicole Hughes

Phone: 07 5580 7555

Email: nhugh21@eq.edu.au



ENGINEERING PRINCIPLES AND SYSTEMS STEM Engineering

Faculty: Technologies

WHY STUDY:

Learning in Design and Technologies builds on concepts, skills and processes developed in earlier years, students use design and technologies knowledge and understanding, processes and production skills and design thinking to produce designed solutions to identified needs or opportunities of relevance to individuals and regional and global communities. Students work independently and collaboratively. Problem-solving activities acknowledge the complexities of contemporary life and make connections to related specialised occupations and further study in Engineering.

COURSE OUTLINE:

STEM Engineering ITD is linked to the other areas of Science, Technology Engineering and Maths. It will focus on developing problem solving, technical and practical skills. During the course students will have the opportunity to work in the design workshop environment on projects in the areas of Manufacturing, Rapid prototyping, 3D printing and Digital CAD Design. Students will also have the opportunity to manipulate and test materials, systems, components, tools and equipment using laser and CNC machines.

TERM 1	TERM 2
CAD (Computer Aided Drafting Design	CAD (Computer Aided Drafting Design
3D Printing Rapid Prototyping	3D Printing Rapid Prototyping
Laser cutting 2D to 3D	 Laser cutting 2D to 3D
CNC Shaping	Edge lit Electronics
Eco Village	Bluetooth portable speaker

ASSESSMENT:

Combination of theoretical and practical outcomes will be assessed throughout the duration of the course these include, design folios, related theory and class projects.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 30 min of homework/study each week; however, as this subject has a strong practical emphasis most study will be done in class at school.

PATHWAYS:

This subject prepares students for the senior subjects of Digital Manufacturing and Engineering Principles and Systems ITD subjects

USER PAYS SUBJECT FEES: \$35 (semester)

Engineering Principles and Systems incurs a \$35.00 surcharge per student per semester to help cover the cost of consumable/materials provided for practical assessment tasks. STEM Academy student fees cover the cost of STEM Engineering.

FURTHER ADVICE:

It is an OH&S requirement in the workshops that all students wear safety glasses and leather lace up shoes with substantial uppers (*no runners, canvas or slip on*) at all times. Students must be able to follow and act on the direct instruction from the teacher at all times. Failure to comply with this will lead to an OH&S retraining program and possible exclusion from the elective.

Head of Department: Heath White

Phone: 5580 7555

Email: hwhit65@eq.edu.au



MATERIALS and TECHNOLOGIES SPECIALISATIONS 1 General Shop Studies

Faculty: Technologies

WHY STUDY:

General Shop Studies is a practical subject and requires students to have an interest in using their hands, tools, and machinery to create high quality products. Due to the nature of the subject and the exposure to hand and power tools, machinery and various potentially harmful materials, students must be able to follow instructions.

COURSE OUTLINE:

General Shop Studies will focus on developing your problem solving, technical and practical skills. During the course you will have the opportunity to work on projects in the areas of Manufacturing, Woodworking, Fitting and Fabrication, Thermoforming Plastics, Thermosetting Plastics, Injection Moulding and Sheet Metal Fabrication.

SEMESTER 1	SEMESTER 2
Cake Slice (<i>Acrylic</i>)Resin Embedment	Acoustic SpeakerSheet MetalCO2 Soda Powered Balsa Racing Cars

ASSESSMENT:

Combination of theoretical and practical outcomes will be assessed throughout the duration of the course these include, design folios, related theory and class projects.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 30 min of homework/study each week; however, as this subject has a strong practical emphasis most study will be done in class at school.

PATHWAYS:

This subject prepares students for the senior subjects of Manufacturing, Building & Construction Studies, Engineering Fabrication studies and Industrial Graphics. These subjects can complement VET Certification and can contribute senior QCE points.

USER PAYS SUBJECT FEES: \$75 (year) \$35 (semester)

FURTHER ADVICE:

It is an OH&S requirement in the workshops that all students wear safety glasses and leather lace up shoes with substantial uppers (*no runners, canvas or slip on*) at all times. Students must be able to follow and act on the direct instruction from the teacher at all times. Failure to comply with this will lead to an OH&S retraining program and possible exclusion from the elective.

Head of Department: Heath White

Phone: 5580 7555

Email: hwhit65@eq.edu.au



FOOD AND FIBRE PRODUCTION

Faculty: Technologies

WHY STUDY:

Food

Students will gain an understanding of all aspects of basic nutrition and practical cookery including equipment, measuring, recipe interpretation and cookery skills. Students will conduct a number food experiments as well as preparing a variety of food items.

Textiles

Students will gain an understanding off all aspects of basic sewing including equipment, use of sewing machine, fibres, and fabrics. Students will produce a textile item.

COURSE OUTLINE:

Students will study this subject for six months.

SEMESTER 1	SEMESTER 2
Term 1 FoodTerm 2 Textiles	Term 1 FoodTerm 2 Textiles

ASSESSMENT:

A variety of assessment will be set including written examinations, work plans, practical examinations and process journal.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

PATHWAYS:

This subject leads into year 10,11,12 Catering, Certificate II in Hospitality in Years 11 and 12. Occupations that follow from this course include Hotel Management, chef, health department officer, nutritionist and a range of positions within the hospitality industry.

USER PAYS SUBJECT FEES:

- \$120 levy for yearlong subject selection.
- \$75 for semester/half year subject selection

(The levy covers all food items for one term only and textiles material for 1 term only).

Students will need to purchase a display folder, stationery and A4 lined paper.

FURTHER ADVICE:

Head of Department: Heath White

Phone: 55807555

Email: hwhit65@eq.edu.au



JAPANESE

This subject must be studied for the full year. It cannot be selected as just a Semester Elective.

Faculty: Languages

WHY STUDY: Learning additional languages widens horizons, broadens cognitive and cultural experience, develops communication and intercultural understandings and opens up new perspectives for students, not only in relation to other cultures and languages, but also to their own language and cultural practices.

COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
FAIRY TALES Students learn about Japanese folktales, comparing to fairy tales in their own culture. They create and present their own fairy tale	HOUSE AND GARDEN Students will learn about the various housing styles and gardens and compare with their own.
LIVING IN JAPAN Students will learn how to go shopping, use transport and understand directions.	POP CULTURE Students will develop language to convey their opinions on pop culture and express comparisons about various aspects of pop culture both in Australia and Japan. They will develop an interactive pop culture museum.

ASSESSMENT:

Students will complete assessment in the four macro skills of reading, writing, listening and speaking.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week in order to be successful in this subject.

PATHWAYS:

Japanese as a second language is highly valued by a diverse range of employers as the global nature of industry and the growth of Asian markets creates a high demand for multilingual employees. The internet, social media, trade and commerce have brought Australians into closer relationships and more frequent interactions with people of other cultures, countries and communities. Career pathways may include the tourism industry, international relations, translator, teacher, flight attendant, engineering, hospitality, foreign affairs or politics.

USER PAYS SUBJECT FEES: NIL

Students may participate in enrichment activities, which will incur a small cost for transport and/or admission.

FURTHER ADVICE:

Head of Department: Koda Whitney

Phone: 07 5580 7525 Email: kwhit445@eq.edu.au



ECONOMICS and BUSINESS STUDIES

Faculty: Humanities/Business

WHY STUDY:

Year 9 Economics and Business (ECB) takes on a student-centred approach to learning to promote confident, competent and self-motivated users and consumers of Business and Technology. Business prepares learners for their senior phase of learning in a range of contemporary real-life contexts. Business learning involves a range of experiences that provide knowledge, processes and skills contributing to vocational pathways and development of students in their role as active informed citizens.

This course has been developed as a foundation to Business subjects from Years 10-12, which enables students to become exposed to the vast number of pathways Business can take you. The students will gain valuable industry related experiences and enhance their knowledge through hands on activities.

This course will run for one semester only with students selecting to study another elective for the remaining portion of the year.

COURSE OUTLINE:

TERM 1 TERM 2

UNIT 1 – CIRCULAR ECONOMY

Students study the global economy, specifically focusing on the two and five sector circular flow model, consumers and producers, and supply and demand

UNIT 2 – INTERNATIONAL BUSINESS

Students study the global economy, specifically focusing on Reasons we compete in a global economy, Hofstede's Cultural Dimensions and Business Etiquette

UNIT 3 – PERSONAL FINANCE

Students explore the topic of personal finance including the different ways of earning money, including getting a job and allowing money to grow. Budgeting and personal financial goals have also been investigated and how spending can impact on these financial goals.

UNIT 4 – MARKETING

Students explore the 4Ps – Product, Price, Place and Promotion - and the 4Cs of Marketing – Customer Solution, Cost to the Consumer, Convenience and Communication

ASSESSMENT:

Students will complete a variety of tasks including visual and research reports, a brochure and a multimedia presentation.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week in order to be successful in this subject.

PATHWAYS:

This course has been developed as a foundation to Business subjects studied in Years 10-12, which enables students to become exposed to the vast number of pathways Business can take you.

USER PAYS SUBJECT FEES: NIL

FURTHER ADVICE:

Head of Department: Koda Whitney

Phone: 07 5580 7525

Email: <u>kwhit445@eq.edu.au</u>

Page **30** of **34**



DIGITAL TECHNOLOGIES

Faculty: Technologies

WHY STUDY:

Australia needs enterprising and innovative individuals with the ability to make discerning decisions concerning the development, use and impact of technologies. The Digital Technologies learning area prepare students to be effective problem-solvers as they learn about and work with contemporary and emerging technologies.

Learning in Digital Technologies provides students with opportunities to create, construct and repurpose solutions that are relevant in a world where technologies are transforming entertainment, education, business, manufacturing and many other industries.

COURSE OUTLINE:

SEMESTER 1

The Art of code

- Block bases coding in Scratch as a starter
- Transition to text-based coding in Python
- Code works of art

Coding with Minecraft

- Core computer programming concepts and computational thinking skills
- Combine a variety of computer programming skills in a structured, linear approach to build a city with road networks, buildings, a park, a zoo, and a wind farm in your Minecraft world—all through coding.

SEMESTER 2

Physical Computing with BBC Micro:bit

- The BBC micro:bit is a handheld, programmable micro-computer that can be used for all sorts of creations, from robots to musical instruments.
- Many creative possibilities to design and create through making, building, crafting and construction.

Robotics with the Vex V5

- Learn about a variety of robotic machinery and electronic parts and develop your logical thinking and design skills.
- Solve real-world challenges with a robotic solution

ASSESSMENT:

Assessment is based on what products students make and what processes they use to make the product. The quality of the product and the calibre of the processes used, combine to provide an overall level of achievement.

HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week in order to be successful in this subject.

PATHWAYS:

This course has been developed as a foundation to Digital and Design Technologies subjects from Years 10-12, which enables students to become exposed to the vast number of pathways Technologies can take you.

USER PAYS SUBJECT FEES: \$35

FURTHER ADVICE:

Head of Department: Heath White

Phone: 55807555

Email: hwhit65@eq.edu.au



MEDIA STUDIES

Faculty: The Arts

WHY STUDY:

Media Studies provides opportunities and challenges for students to develop their skills as critical analysers, users and producers of digital media. Students develop the skills and understanding for both the practical and theory elements of media, whilst engaging in a variety of basic filmmaking processes including the design of storyboards, creating scripts, editing and filming.

COURSE OUTLINE:

SEMESTER 1

 The world of Animation. This unit investigates animation as a visual medium. Students build upon their knowledge of genres by developing their own animations using the codes and conventions from a genre of their choice.

SEMESTER 2

 At the movies. The final unit of study sees students review a range of films in the style of a television show. Students film and edit their own movie review show to present a professional looking television show in the style of 'At the Movies'.

ASSESSMENT:

Assessable skills are: Creating, Presenting, Responding, Reflecting, Knowledge and Understanding. Students will complete practical and written theoretical tasks.

HOMEWORK AND STUDY:

Students are expected to work on their design and productions in their own time as well as class time. Students will also need to write written reflections on their learning.

PATHWAYS:

This course prepares students with skills that will be used in Year 10 Film & Television. This program gives students the skills and knowledge to successfully follow onto tertiary education. There are many different careers where a course/degree in Film and TV can be advantageous such as Marketing, Business and Education. Other career pathways are: Journalist, Film Editor, Film and Television Director, Producer, Screenwriter, Cinematographer, Production Designer, Sound Designer.

USER PAYS SUBJECT FEES: NIL

Students are encouraged to purchase some materials for practical use in the animation units such as clay, wire, felt etc.

FURTHER ADVICE:

Head of Department: Nicole Hughes

Phone: 07 5580 7555 Email: nhugh21@eq.edu.au



MUSIC

Faculty: The Arts

WHY STUDY:

This course allows you to become the best musician you can be. Students get to perform music of the teachers and students choice. They create their own songs and learn to analyse the components of music. It is advisable to:

- Have a love of all styles of music
- Be dedicated when learning a new instrument for the first time.

COURSE OUTLINE:

SEMESTER 1 SEMESTER 2

Music - What is it?

Students study the fundamentals of music through musical analysis, notation and performance. Students will spend time on guitar, keyboard and their instrument of choice. They will work independently and in small groups to create and perform music.

Music - Life as a Musician

Students will progress through varying levels of difficulty and complexity in musical analysis, notation and performance. Students will complete analysis tasks and they will continue to develop their skills on a number of instruments. Creativity will be completed on digital technologies such as Musescore or Garage Band.

ASSESSMENT:

- Theory
- Performance in groups and individual tasks
- Creativity piece

All three dimensions are equally weighted.

HOMEWORK AND STUDY:

It is expected that students will practice and work on their performance and creativity tasks at home.

PATHWAYS:

This course leads to Year 10 music (if you achieve above a C standard) and then onto Music and Music Studies in Years 11 and 12.

USER PAYS SUBJECT FEES: NIL

FURTHER ADVICE:

Head of Department: Nicole Hughes

Phone: 07 5580 7555 Email: nhugh21@eq.edu.au



VISUAL ART

Faculty: The Arts

WHY STUDY:

The visual images created through diagrams, pictures and symbols represent a powerful and persuasive means of communication. When students study Art they are learning to be visually literate. It is this visual literacy which enhances students' capabilities to think, create and question, and provide skills to interpret and express ideas.

COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
Popular Culture	Realism
	Folio
Folio	Resolved Drawing
Clay sculpture	Written Analysis
Installation	
Exam	Abstract
Screen print mural	Folio
·	Resolved multimedia drawing and print
	Exam

ASSESSMENT:

Students are assessed on their making and appraising ability. Assessment includes folios of making, resolved artwork and an exam.

HOMEWORK AND STUDY:

It is expected that students will complete drawings and collect objects for homework. Private study for exams is expected.

PATHWAYS:

In Years 10, 11 and 12 students will extend their visual arts capacity and will be given the opportunity to explore their own passions in 2D and 3D art in their selected medium. Students must have a willingness to spend time practising Art beyond lesson time. It is advisable that Art be taken in Year 10 to build skills if students intend to study Art in Years 11 and 12. Careers include: Architect, Interior Design, Advertising, Photography, Gallery Director, Fashion Designer, Layout Artist, Art Dealer, Window Dresser, Beautician, Illustrator, Graphic Design, Cartoonist, Digital Design for Games and Webpages.

USER PAYS SUBJECT FEES: \$35 (semester) \$75 (Full Year)

FURTHER ADVICE:

Head of Department: Nicole Hughes

Phone: 07 5580 7555 Email: nhugh21@eq.edu.au