

# Upper Coomera State College

Year 9 2025 Subject Selection Guide



SAFE

RESPONSIBLE

RESPECTFUL

Upper Coomera State College Learning Pathways to the <u>Future</u>

COLLEGI

2023

#### Item Page Introduction 3 **Financial Commitments** 3 – 4 Year 9 Curriculum 4 What subjects should I choose? 5 – 6 Links between subjects and possible careers 7 – 10 Academy Programs 11 12 STEM Academy Sports Academy: Sports Academy: Future Stars Program and Sports Specific Academies 13 Creative Arts Academy 14 **Compulsory Subjects** 15 English 16 **Mathematics** 17 Science 18 History 19 Health and Physical Education 20 **Elective Subjects** 21 22 Geography **Civics and Citizenship** 23 24 Dance 25 Drama **STEM Engineering** 26 Materials and Technologies Specialisations I - General Shop Studies 27 Food and Fibre Production 28 29 Japanese **Economics and Business** 30 31 **Digital Technologies** Media Studies 32 Music 33

34

Contents

Visual Art

#### Introduction

Dear Students, Parents and Guardians,

Students entering Year 9 are in the final year of the Junior Secondary Phase of Learning.

Upper Coomera State College prides itself on providing our students with learning pathways for the future. We have processes in place to ensure that every student's progress is closely monitored. Students in Year 9 will explore topics essential to their well-being and participate in activities designed to start them thinking about where their future may take them post-school in preparation for the transition to the Senior Phase of Learning in Year 10.

The information provided is in this guide designed to explain the core curriculum studied in Year 9 and to assist students and their families in making elective subject choices.

If there is an aspect of a particular subject on which you require further information please contact the Head of Department for that subject, the Guidance Officer, or members of the Administration team. Appointments can be made by phoning the College on 5580 7555.

We wish our Year 9 students success as they undertake studies in preparation to transition from the Junior Secondary to the Senior Phase of Learning. I challenge them to strive for excellence in their studies and encourage them to utilise effectively the high-quality programs, resources and facilities our College takes pride in offering.

Yours sincerely

Chris Kern College Principal Kylie Gurney Secondary School Principal

#### Upper Coomera State College Student Resource Scheme (SRS)

In accordance with the *Education (General Provisions) Act 2006, External link* the cost of providing instruction, administration and facilities for the education of students enrolled at State Schools who are Australian citizens or permanent residents, or children of Australian citizens of permanent residents, is met by the State, which means there is no cost to the parent/caregiver.

Parents/caregivers however are directly responsible for providing textbooks and other resources for their children, while attending school. In recognition that these costs can be high, Upper Coomera State College provides an optional service to assist parents/caregivers with the cost of these educational resources, known as a Student Resource Scheme (SRS).

The scheme is designed to offset the cost to you of the provision of educational resources associated with your child's education. These resources enhance your child's educational experience and assist them to fully engage with the curriculum.

Specific information about the 2025 Student Resource Scheme will be communicated to families in Semester 2, 2024.

#### Textbook and resource allowance

The State Government Textbook and Resource Allowance provides financial assistance to parents/guardians to offset textbook and education resource costs for full-time and part-time students (with the exception of international fee-paying students) in:

- Years 7 12 attending approved State and non-State schools
- Registered home schooling (Years 7 12)
- Australian Agricultural College campuses in Queensland (in lieu or Years 11 and 12); and

• Special Schools (for students aged 13 from 1 January)

The Allowance is paid by the Department of Education and Training through the school except for registered home-schooling students where the allowance is paid directly to the parent/guardian.

Parents/guardians have the option to receive the allowance directly or as an offset of fees associated with participation in the school's Student Resource Scheme. This option is made available to each parent/guardian annually.

In 2025, the Textbook and Resource Allowance is \$155 for students in Years 7-10 and \$337 for students in Years 11 and 12.

#### Year 9 Curriculum

Year 9 at Upper Coomera State College is considered to be the final stage of the Junior Secondary Phase of Education. Year 9 is the beginning of the transition from the Junior Secondary to the Senior Secondary School.

Students in Year 9 undertake 5 core subjects. They complete compulsory studies in English, Mathematics, Science, Humanities (History) and Health and Physical Education.

**In Year 9 students are able to make four elective subject choices.** They complete two different electives each semester. The elective choices are designed to provide students with an introductory experience of similar subjects available to study in Years 10, 11 and 12.

The information below outlines core subjects studied and elective subject options for Year 9 students.

#### **Compulsory subjects**

English Mathematics Humanities – History Science Health and Physical Education

#### **Elective subjects**

Arts Technologies	<ul> <li>Visual Art</li> <li>Drama</li> <li>Music</li> <li>Dance</li> <li>Media Studies</li> <li>Food and Fibre Production</li> <li>General Shop Studies</li> <li>Design Technologies</li> <li>Engineering Principles and Systems</li> <li>Digital Technologies</li> </ul>
Humanities and Languages	<ul> <li>Japanese</li> <li>Economics and Business</li> <li>Geography</li> <li>Civics and Citizenship</li> </ul>

#### What subjects should I choose?

It is important to choose your subjects carefully as your decisions may affect your success at school, your feelings about school, and also your level of preparedness or eligibility for particular training or tertiary study after school. Even though there are many factors to consider, choosing your program of study can be made easier if you go about the task logically, and follow a set of planned steps.

#### Overall plan

As an overall plan, it is suggested that you choose subjects which:

- You will enjoy
- You have achieved in or feel confident of achieving good results in
- Reflect your interests and abilities
- Help you reach your career and employment goals
- Will develop skills, knowledge and attitudes useful throughout your life

#### Guidelines

#### Find out about Career Pathways

It is helpful if you have a few career ideas in mind before choosing subjects. If you are still unsure, then select subjects that will keep several career options open to you. The Guidance Counsellor and Industry Liaison Officer will be able to help get you started. You will also need to find out about the various pathways you can take to obtain qualifications you will need to get a job in the occupational areas in which you are interested. Once you know the different pathways, you can select the most appropriate one for you. The following resources are available and give you information about occupations and the subjects and courses needed to gain entry to these occupations.

Australia's national career information service, called My Future, available at <u>www.myfuture.edu.au</u>

The Job Guide, accessed at <u>www.jobguide.dest.gov.au</u>

Brochures from industry groups provide information on the various pathways to jobs within their industries. Start with the Industry Skills Councils at <u>www.isc.org.au</u>

Job and career planning information from the Department of Education, Training and the Arts website available at <a href="http://www.trainandemploy.qld.gov.au/client/jobs">www.trainandemploy.qld.gov.au/client/jobs</a> and <a href="http://career.glanning/">career.glanning/</a>

The Career Information Service accessed at <u>www.cis.qsa.qld.edu.au</u>

What Next? This is a publication by the Queensland Studies Authority focusing on the pathways available for students completing Year 10, available from <a href="http://www.gsa.qld.edu.au/yrs1to10/what-next.pdf">www.gsa.qld.edu.au/yrs1to10/what-next.pdf</a>

The QTAC Guide is useful for information on tertiary courses offered in Queensland, from www.qtac.edu.au

The Tertiary Prerequisites book, provided by QTAC to all Year 10 students. This contains information on subject required for entry to tertiary courses.

Tertiary Entry: Internal Year 12 Students without OPs is a handout that is available from the QTAC website <u>www.qtac.edu.au</u>. It explains how students who are not eligible for an OP can gain entry to tertiary courses.

The Queensland TAFE Handbook is available at <u>www.tafe.qld.gov.au</u>

Going to Uni: Higher Education for Students in Australia can be found at <u>www.goingtouni.gov.au</u>

The different types of subjects offered at the College are explained in this booklet. Make sure you read the subject descriptions carefully.

#### 1. Check out each subject fully

Take these steps to ensure you understand the content and requirements of each subject you are interested in:

- Read subject descriptions and course outlines provided in this booklet.
- Talk to Heads of Department and teachers of each subject.
- Look at books and materials used in the subject.
- Listen carefully to the subject selection talks.
- Talk to students already studying the subject.

## 2. Choose a combination of subjects that suits your needs and abilities Traps to avoid:

- Consider peoples' opinion of the subjects but do not make your decision on these only. Check the subjects for yourself.
- Do not select subjects because they are the same ones your friends are selecting.

#### 3. Be prepared to ask for help

If you and your parent/guardians are still uncertain about the combination of subjects you have chosen, check again with some of the many people available to talk to – teachers, Heads of Department, Guidance Officer, Industry Liaison Officer, Deputy Principals, Principals. Don't be afraid to seek their assistance. They are all prepared to help.

### Links between Subjects and Possible Careers

ENGLISH	MATHEMATICS	SCIENCE - PHYSICS	SCIENCE -
LNGLISH	MATTEMATICS	SCIENCE - FITTSICS	CHEMISTRY
Actor	Accountant	Aerospace Engineer	Agronomist
Administrative	Aerospace Engineer	Air Force	Agricultural Scientist
Assistant	Agricultural Economist	Technician/Officer	Anaesthetist
Advertising Account	Agricultural Engineer	Aircraft Maintenance	Aquaculture Technician
Executive	Aircraft Maintenance	Engineer	Biochemist
Advertising Manager	Engineer	Air Traffic Controller	Biomedical Engineer
Anthropologist	Air Traffic Controller	Architect	Biotechnologist
Archivist	Architect	Architectural Technician	
Art Critic	Astronomer	Army Soldier-	Chemist
Arts Administrator	Auditor	Technician/Officer	Chemical Plant Operator
Civil Celebrant	Bank Officer	Astronomer	Conservator
Clerical Officer – Local	Building Contractor	Audio Visual Technician	Dietician
Govt	Cartographer	Boiler Maker	Dispensary Technician
Copywriter	Civil & Structural	Broadcasting	Ecologist
Court Recorder	Engineer	Technician	Environmental Engineer
Cultural & Heritage	Computer Engineer	Cable Joiner	Environmental Health
Officer	Data Processing	Cartographer	Officer
Desktop Publisher	Operator	Civil Engineer	Environmental Scientist
Editor	Economist	Computer Engineer	Food Technologist
Education Aide	Electrical Engineer	Electrician	Forensic Scientist
Film Critic	Electronics Engineer	Electrical Engineer	Forester
Film & TV Editor	Financial Dealer &	Electronics Engineer	Geneticist
Film, Stage & TV	Broker	Engineering Pattern	Geologist
Director	Financial Planner	Maker	Geophysicist
Funeral Attendant	Gaming Worker	Forensic Scientist	Geoscience Technician
Funeral Director	Hospital Administrator	Geodetic Surveyor	Heat Treater
Health Promotion	Importer and Exporter	Geographer	Laboratory Worker
Officer	Industrial Designer	Geologist	Medical Practitioner
Hansard Reporter	Industrial Engineer	Geophysicist	Medical Laboratory
Historian	Insurance Agent	GIS Officer	Technician
Interpreter	Inventory & Supply	Geoscience Technician	Medical Scientist
Journalist	Officer	Gunsmith	Metallurgist
Law Clerk	Investment Analyst	Hydrographer	Metal Surface Finisher
Lawyer	Logistics Clerk	Instrument Fitter	Microbiologist
Librarian	Marine Surveyor	Kiln Operator	Minerals Process
Library Assistant	Market Researcher	Laboratory Worker	Engineer
Library Technician	Materials Engineer	Marine Engineer	Natural Resource
Literature Critic	Mathematician	Marine Surveyor	Manager
Marketing Officer	Mechanical Engineer	Mechanical Engineer	Nurse
Media Presenter	Mechatronic Engineer	Mechanical Fitter	Nutritionist
Project/Program	Meteorologist	Metal Machinist	Oceanographer
Administrator	Mining Engineer	Mine Surveyor	Patient Examiner
Proofreader	Naval Architect	Naval Architect	Pathologist
Public Relations Officer	•	Navy Technical Sailor	Pest & Weed Controller
Publicity Agent	Physicist	Optical Mechanic	Petroleum/Gas Plant
Public Servant	Pilot	Petroleum/Gas Plant	Operator
Publisher Research Officer	Programmer	Operator Develoiet	Pharmacologist
Research Officer	Quantity Surveyor	Physicist Bilot	Pharmacist
Secretary	Radiation Therapist	Pilot	Physiologist

Sociologist	Retail Buyer	Power Plant Operator	Plastics/Composites
Speech Pathologist	Sales Assistant	Prosthetic/Orthotic	Processor
Stage Manager	Ship's Master	Technician	Podiatrist
Teacher	Software Engineer	Radiation Therapist	Primary Products
Theatre Critic	Sports Administrator	Science Field Officer	Inspector
Tour Guide	Statistician	Shipwright	Toxicologist
Tourist Information	Stock & Station Agent	Sound Technician	Textile Technician
Officer	Surveyor	Surveyor	Tissue Culture
Transcript Typist	Urban & Regional	Telecommunication	Technician
Translator	Planner	Technician	Veterinarian
Word Processing	Valuer	Toolmaker	Veterinary Nurse
Operator		Welder	Water/Waste Water
Writer			Plant
			Winemaker
SCIENCE – BIOLOGY	HISTORY	PHYSICAL	THE ARTS
		EDUCATION	
Acupuncturist	Administrative Assistant		Actor
Agricultural Engineer	Anthropologist	Entrant	Announcer
Agricultural Scientist	Archaeologist	Ambulance Officer	Artist
Agricultural Technical	Archivist	Army Soldier	Arts Administrator
Officer	Arts Administrator	Builder's Labourer	Auctioneer
Animal Attendant	Conservator	Dancer	Audio Visual Technician
Aquaculture	Criminologist	Dietician	Casting Director
Technician	Cultural & Heritage	Diver	Choral Director
Audiometrist	Officer	Firefighter	Choreographer
Audiologist	Editor	Fitness Instructor	Composer
Biomedical Engineer	Foreign Affairs & Trade	Health Promotion	Conductor
Biotechnologist	Officer	Officer	Dancer
Botanist	Historian	Jockey	Director of Photography
Cardiac Technologist	Industrial Relations	Lifeguard	Film Critic
Chiropractor	Officer	Navy Sailor	Film & TV Camera
Dental Hygienist	Journalist	Nutritionist	Operator
Dental Technician	Law Clerk	Police Officer	Film & TV Editor
Dentist	Lawyer	Physiotherapist	Film & TV Lighting
Environmental Health	Librarian	Recreation Officer	Operator
Officer	Library Technician	Sports Coach	Film & TV Producer
Environmental	Museum Curator	Sports Commentator	Floor Manager
Scientist	Museum Officer	Sports Development	Make Up Artist
	Parliamentarian	Officer	Model
Farm Manager			
Fisheries Officer Florist	Political Scientist Public Servant	Sport & Exercise	Music Arranger Music Critic
		Psychologist Sportsporson	Musical Director
Food Technologist Forensic Scientist	Publisher Records/Information	Sportsperson	
	Records/Information	Sports Journalist	Musical Instrument
Forest Technical	Manager Religious Londor	Sports Medicine	Maker Musisian
Officer	Religious Leader	Practitioner	Musician Diana Tunar
Greenkeeper	Research Officer	Sports Physiologist	Piano Tuner
Health Information	Sociologist	Sports Scientist	Producer's Assistant
Manager	Tour Guide	Stunt Performer	Production Crew
Laboratory Worker	Tourist Information	Teacher	Member
Landscape Architect	Officer	Weight Loss Counsellor	Publicity Agent
Marine Biologist	Writer		
Medical Imaging			
Technologist			
1	L	1	]

Medical Parationer Anthropologist Anthropologist Technician Singer Technician Singer Technician Singer Archaeologist Musical Instrument Maker Sourd Technician Stagehand Natural Therapist Customs & Border Protection Product Assembler Stage Manager Technologist Customs & Border Protection Product Assembler Teacher Teacher Technologist Customs Clerk Architect Theatre Critic Treatre Critic Distinction Technologist Foreign Affairs & Trade Disteriction Therapist Officer Officer Officer Disteriction Therapist Historian Hanger Fitter Clothing & Furniture Protection Protocol Customs & Border Protection Protocol Stage St	Microbiologist	LANGUAGES	INDUSTRIAL DESIGN	Scriptwriter
Technician         Anthropologist         Technician         Singer           Medical Scientist         Captioner         Musical Instrument Maker         Sound Technician           Natural Therapist         Customs & Border Protection         Product Assembler         Stage Manager           Nuclear Medical Scientist         Customs Broker         Steel Fixer         Teacher           Technologist         Customs Clerk         Architect         Theatro Critic           Nurse         Flight Attendant         Boilermaker         Theatro Critic           Occupational Therapist         Foreign Correspondent         Cabinet Maker         TecxTILES & FOOD           Paramedic         Hansard Reporter         Capinet Maker         Butcher         Clatter           Pathologist         Historian         Engineer         Clatter         Clatter           Psychologist         Importer & Exporter         Furniture Polisher         Chificare Worker           Radiation Therapist         Police Officer         Daleer         Chificare Worker         Chef           Sports Scientist         Spech Pathologist         Linguist         Jeweiler         Dieician/Nutrionist           Sports Scientist         Police Officer         Rasita         Roofer         Nusrine Engineer         Food Process	•	Adult Migrant Teacher		
Medical Practioner         Archeeologist         Musical Instrument Maker         Sound Technician           Medical Scientist         Customs & Border Protection         Product Assembler         Stagehand           Nuclear Medicine         Customs & Border Protection         Product Assembler         Stagehand           Nuclear Medicine         Customs Stever         Steel Fixer         Teacher           Pathologist         Customs Stever         Steel Fixer         Teacher           Nutritionist         Foreign Affairs & Trade         Building Contractor         Wardrobe Supervisor           Obstetrician         Officer         Cabinet Maker         TEXTILES & FOOD           Paramedic         Hansard Reporter         Carpenter         Buicher         Clother           Physiotherapist         Hiotorian         Firer         Clothing & Furniture Producer           Physiotherapist         Immigration Officer         Gaizier         Child Care Worker           Radiation Therapist         Lingvist         Jeweller         Dietican/Nutrionist           Sports Scientist         Police Officer         Joiner         Eveller         Food Process           Sports Scientist         Police Officer         Joiner         Foreign Corresponder         Marine Bastrop           Toxicologist	2	0		•
Medical Scientist         Captioner         Picture Framer         StageManager           Natural Therapist         Customs & Border Protection         Product Assembler         Stage Manager           Nurdeer Medicine         Customs Broker         Steel Fixer         Teacher           Technologist         Customs Broker         Steel Fixer         Teacher           Nurtionist         Foreign Affairs & Trade         Building Contractor         Wardrobe Supervisor           Obstetrician         Officer         Capenter         Butcher         Caterer           Paramedic         Hansard Reporter         Capenter         Caterer         Caterer           Paramedic         Hansard Reporter         Capenter         Caterer         Chef           Psychologist         Immigration Officer         Glazier         Chef         Chef           Psychologist         Linguist         Jeweller         Dietician/Nutrionist         Sports Scientist         Police Officer         Joiner         Events Confinator           Sports Scientist         Police Affairs         Marine Engineer         Wood Warker         Katchenhand           Tissue & Culture Technician         Speech Pathologist         Marine Engineer         Wood Process         Food Process           Toxicologist         Te				
Natural Therapist         Customs & Border         Product Assembler         Stage Manager           Nuclear Medicine         Customs Broker         Steel Fixer         Teacher           Technologist         Customs Clerk         Architect         Theatre Critic           Nurse         Flight Attendant         Boilermaker         Theatre Critic           Nurse         Officer         Building Contractor         Wardrobe Supervisor           Optometrist         Foreign Affairs & Trade         Building Contractor         Wardrobe Supervisor           Optometrist         Foreign Correspondent         Calpenter         Butcher           Paramedic         Hansard Reporter         Carpenter         Caterer           Physiotherapist         Hotel Manager         Fitter         Clohing & Furniture Producer           Pest & Weed Controller         Immigration Officer         Glazier         Chif dara Worker           Radiation Therapist         Interpreter         Industrial Designer         Confectioner         Dietican/Nutrinist           Spech Pathologist         Linguist         Jeweller         Dietican/Nutrinist         Foodico Officer           Sports Scientist         Police Officer         Joiner         Events Coordinator         Fashion Designer           Taside Quilur Technician				
Nuclear Medicine         Customs Broker         Steel Fiver         Technologist         Technologist         Theatrical Costume Maker           Nurse         Flight Attendant         Boilermaker         Boilermaker         Theatrical Costume Maker           Nutritionist         Officer         Officer         Calpenter         Building Contractor         Wardrobe Supervisor           Obstetrician         Officer         Calpenter         Butcher         TEXTILES & FOOD           Paramedic         Hansard Reporter         Carpenter         Butcher         Caterer           Psychologist         Immigration Officer         Filter         Clohing & Annual Producer         Chef           Psychologist         Immogratin Officer         Furniture Polisher         Childcare Worker         Confectioner           Speech Pathologist         Linguist         Jeweiler         Diedican/Nutronist         Sports Scientist         Police Officer         Joiner         Events Condinator           Taxidermist         Ship's Master         Locksmith         Fashion Designer         Food Process           Toxicologist         Tourist Information Officer         Marine Engineer         Food Process           Toxicologist         Tour Guide         Roofer         Marine Engineer         Food Process				
Technologist         Customs Clerk         Architect         Theatre.Critic           Nurse         Flight Attendant         Boilermaker         Theatrical Costume Maker           Nurtitionist         Foreign Affars & Trade         Building Contractor         Wardrobe Supervisor           Obsterictian         Officer         Cabinet Maker         TEXTILES & FOOD           Paramedic         Hansard Reporter         Carpenter         Butcher           Pathologist         Historian         Engineer         Caterer           Psychologist         Immigration Officer         Glazier         Clothing & Furniture Producer           Psychologist         Interpreter         Industrial Designer         Confectioner           Spech Pathologist         Linguist         Leveller         Detician/Nutrionist           Spech Pathologist         Baster         Locksmith         Fashion Designer           Toxicologist         Tourist Information Officer         Panel Beater         Work/Technician           Veterinary Nurse         Tourist Information Officer         Sheet Metal Worker         Kitchenhand           Veterinary Nurse         Tourist Information Officer         Sheet Metal Worker         Kitchenhand           Veterinary Nurse         Medical Scientist         Welder         Pasty Cook				
Nurse         Flight Attendant         Boilermaker         Theatrical Costume Maker           Nurtitionist         Foreign Affairs & Trade         Building Contractor         Wardrobe Supervisor           Obstetrician         Optimetrist         Foreign Affairs & Trade         Building Contractor         Wardrobe Supervisor           Paramedic         Hansard Reporter         Catpenter         Building Contractor         Wardrobe Supervisor           Paramedic         Hansard Reporter         Catpenter         Building Contractor         Wardrobe Supervisor           Paramedic         Hansard Reporter         Catpenter         Building Contractor         Caterer           Physiotherapist         Hotel Manager         Filter         Clothing & Furniture Producer           Psychologist         Immorter & Exporter         Furniture Polisher         Chied Caterer         Confectioner           Spetch Pathologist         Linguist         Joiner         Events Cordinator         Fasilon Designer         Foreign Cordinator           Taxidermist         Ship's Master         Locksmith         Fashion Designer         Foreign Cordinator           Toxicologist         Teacher         Roofer         Marine Engineer         Heroinchand           Veterinary Nurse         Medical Proctoner         Mechanic         Sewing Mac				
Nutritionist Obstetrician Occupational Therapist         Foreign Affairs & Trade Officer         Building Contractor         Wardrobe Supervisor           Optimetrist Optimetrist         Foreign Affairs & Trade Officer         Building Contractor         Wardrobe Supervisor           Paramedic Paramedic         Hansard Reporter         Carpenter         Builcher           Pathologist         Historian         Engineer         Caterer           Physiotherapist         Hotel Manager         Fitter         Clothing & Furniture Producer           Psychologist         Immigration Officer         Glazier         Chef         Controller           Radiation Therapist         Interpreter         Industrial Designer         Confectioner         Dietician/Nutrionist           Speech Pathologist         Linguist         Jeweller         Dietician/Nutrionist         Dioner           Tissue & Culture Technician         Speech Pathologist         Marine Engineer         Food Process           Toxicologist         Teacher         Panel Beater         Work/Technician         Vertinarian           Veterinary Nurse         Tourist Information Officer         Actor         Anime Engineer         Food Process           Advertising Account         Air Force Technician/Officer         Actor         Animine Passenger Officer         Actor <tr< td=""><td>•</td><td></td><td></td><td></td></tr<>	•			
Obstetrician Occupational Therapist         Officer           Optometrist Pathologist         Foreign Correspondent         Cabinet Maker         TEXTILES & FOOD           Paramedic Pathologist         Hansard Reporter         Carpenter         Butcher           Pathologist         Historian         Engineer         Catterr           Psychologist         Immigration Officer         Glazier         Child Care Worker           Radiation Therapist         Interpreter         Industrial Designer         Confectioner           Spech Pathologist         Linguist         Jeweller         Dietician/Nutrionist           Sports Scientist         Police Officer         Locksmith         Fashion Designer           Toxicologist         Teacher         Panel Beater         Work/Technician           Veterinary Nurse         Tourist Information Officer         Marine Engineer         Food Process           Veterinary Nurse         Tourist Information Officer         Marine Engineer         Food Process           Veterinary Nurse         Tourist Information Officer         Medical Practioner         Medical Practioner           Weider         Seewing Machinist         Teacher         Panel Beater         Nork/Technician           Advertising Account         Analyst (IT)         Actor         Animator				
Occupational Therapist         Foreign Correspondent         Cabinet Maker         TEXTILES & FOOD           Paramedic         Hansard Reporter         Carpenter         Butcher           Pathologist         Historian         Engineer         Caterer           Physiotherapist         Hotel Manager         Fitter         Clothing & Furniture Producer           Psychologist         Immigration Officer         Glazier         Chef           Pest & Weed Controller         Importer & Exporter         Furniture Polisher         Childcare Worker           Spech Pathologist         Linguist         Jeweller         Detician/Nutrionist           Spech Pathologist         Spech Pathologist         Marine Engineer         Food Process           Tissue & Culture Technician         Speech Pathologist         Marine Engineer         Work/Technician           Towicologist         Tour Guide         Roofer         Interior Decorator/Designer           Veterinary Nurse         Medical Practioner         Mechanic         Pastry Cook           Veterinary Nurse         Medical Scientist         Welder         Bar Attendant           Accounta t         Air Fore Technician/Officer         Actor         Arinine Passenger Officer           Adwertising Account         Analyst Programmer         Audio Visual Technician </td <td></td> <td></td> <td></td> <td></td>				
Optometrist         Foreign Correspondent         Cabinet Maker         TEXTILES & FOOD           Paramedic         Hansard Reporter         Carpenter         Butcher           Pathologist         Historian         Engineer         Caterer           Physiotherapist         Hotel Manager         Fitter         Chef           Pest & Weed Controller         Importer & Exporter         Furniture Polisher         Childcare Worker           Radiation Therapist         Linguist         Jeweller         DictionanWutrionist         Disports Scientist           Sports Scientist         Police Officer         Joiner         Events Coordinator           Taxidermist         Ship's Master         Locksmith         Fashion Designer           Toxicologist         Teacher         Panel Beater         Work/Technician           Veterinarian         Tour Guide         Roofer         Interior Decorator/Designer           Vinemaker         Medical Practioner         Mechanic         Pastry Cook           Zoologist         INFORMATION TECH         MEDIA STUDIES         HOSPITALITY           Accounta Clerk         Analyst (IT)         Animator         Baker           Advertising Manager         Army Officer         Copywriter         Caravan Park Attendant           Bursar <td></td> <td></td> <td></td> <td></td>				
Paramedic         Hansard Reporter         Carpenter         Butcher           Pathologist         Historian         Engineer         Caterer           Physiotherapist         Hotel Manager         Fitter         Clothing & Furniture Producer           Psychologist         Immigration Officer         Glazier         Chef           Psychologist         Immigration Officer         Glazier         Chef           Spech Pathologist         Linguist         Jeweller         Dietician/Nutrionist           Sports Scientist         Police Officer         Joiner         Events Coordinator           Taxidemist         Ship's Master         Locksmith         Fashion Designer           Toxicologist         Teacher         Panel Beater         Work/Technician           Veterinarian         Tour Guide         Roofer         Interior Decorator/Designer           Veterinarian         Medical Practioner         Mechanic         Pastry Cook           Zoologist         Medical Scientist         Welder         Sewing Machinist           Accountat         Air Force Technician/Officer         Actor         Airline Passenger Officer           Advertising Manager         Army Soldier - Technician         Cultural & Heritage Officer         Caravan Park Attendant           Bark administ		Foreign Correspondent	Cabinet Maker	<b>TEXTILES &amp; FOOD</b>
PathologistHistorianEngineerCatererPhysiotherapistHotel ManagerFitterCiothing & Furniture ProducerPsychologistImmigration OfficerGlazierChefPest & Weed ControllerImporter & ExporterFurniture PolisherChildcare WorkerRadiation TherapistInterpreterIndustrial DesignerDietican/NutrionistSpeech PathologistLinguistLewellerDietican/NutrionistSpeach PathologistSpeech PathologistMarine EngineerFood ProcessToxicologistTeacherPanel BeaterWork/TechnicianNierenarianTour GuideRooferInterior Decorator/DesignerVeterinarianTour GuideRooferMetical ScientistWinemakerMedical PractionerMedical PractionerMetherAccountsAir Force Technician/OfficerActorAirline Passenger OfficerAdvertising ManagerAnalyst (IT)Analyst ProgrammerArts AdministratorBar ManagerAdvertising ManagerCommunication Systems AnalystAudio Visual TechnicianCatererAdvertising ManagerComputer TechnicianDesktop PublisherCatererBusiness Systems AnalystComputer TestinerFilm & TV Caterer OperatorBusiness Systems AnalystComputer TestinerFilm & TV Caterer OperatorComputer Systems AnalystComputer TestinerFilm & TV CatererComputer Systems AnalystFilm & TV CatererConputerBarad ManagerComputer TestinerFilm & TV Caterer <td< td=""><td></td><td></td><td></td><td></td></td<>				
Physiotherapist       Hotel Manager       Fitter       Clothing & Furniture Producer         Psychologist       Immigration Officer       Glazier       Chef         Pest & Weed Controller       Interpreter       Furniture Polisher       Childcare Worker         Radiation Therapist       Interpreter       Industrial Designer       Confectioner         Speech Pathologist       Linguist       Jeweller       Dietician/Nutrionist         Sports Scientist       Police Officer       Joiner       Events Coordinator         Taxidermist       Ship's Master       Locksmith       Fashion Designer         Toxicologist       Teacher       Panel Beater       Work/Technician         Veterinarian       Tour Guide       Roofer       Interior Decorator/Designer         Veterinary Nurse       Tourist Information Officer       Sheet Metal Worker       Kitchenhand         Winemaker       Medical Practioner       Mechanic       Sewing Machinist         Zoologist       Inferior Creation/Officer       Actor       Airline Passenger Officer         Advertising Account       Anilyst Programmer       Arts Administrator       Bar Attendant         Avertising Manager       Army Soldier – Technician       Copywriter       Carevan Park Attendant         Barsat       Computer E		-	-	
Psychologist Immigration Officer Glazier Chef Pest & Weed Controller Importer & Exporter Imuniture Polisher Confectioner Dietician/Nutrionist Linguist Linguist Jeweller Dietician/Nutrionist Speech Pathologist Linguist Jeweller Dietician/Nutrionist Designer Exaidemist Shorts Scientist Police Officer Joiner Events Coordinator Taxidermist Shorts Scientist Teacher Panel Beater Work/Technician Tour Guide Roofer Interior Decorator/Designer Veterinary Nurse Medical Practioner Medical Practioner Medical Practioner Medical Practioner Medical Practioner Medical Scientist Veterinist Account Analyst (IT) Animator Analyst (IT) Animator Baker Analyst (IT) Animator Baker Analyst (IT) Animator Barter Accounts Clerk Analyst (IT) Animator Systems Analyst Audio Visual Technician Bar Attendant Executive Applications Systems Analyst Audio Visual Technician Bar Manager Army Soldier – Technician Copywriter Carevan Park Attendant Editor Charfforer Systems Analyst Film & TV Carera Operator Conserver Computer Engineer Film & TV Carera Carevan Park Attendant Carevan Park Attendant Copywriter Conserver Computer Tester Computer Tester Film & TV Carera Operator Conserver Computer Tester Computer Tester Computer Tester Computer Systems Analyst Film & TV Carera Conserver Computer Tester Computer Tester Computer Tester Computer Setter Asistant Eventior Conserver Data Modeller Asistant Events Coordinator Film & TV Lighting Operator Conserver Data Modeller Asistant Events Coordinator Film & TV Lighting Operator Conserver Data Modeller Asistant Events Coordinator Film & TV Cipticr Scant Events Coordinator Copywriter Carere Computer Tester Film & TV Cipticr Scant Events Coordinator Film & TV Cipticr Scant Events Coordinator Film & TV Lighting Operator Conserver Data Modeller Asistant Events Coordinator Film & TV Lighting Operator Conserver Data Modeller Asistant Events Coordinator Film & TV Editor	•		•	
Pest & Weed ControllerImporter & ExporterFurniture PolisherChildcare WorkerRadiation TherapistInterpreterIndustrial DesignerConfectionerSpeech PathologistLinguistJewellerDietician/NutrionistSports ScientistPolice OfficerJoinerEvents CoordinatorTaxidermistShip's MasterLocksmithFashion DesignerToxicologistTeacherPanel BeaterWork/TechnicianVeterinarianTour GuideRooferInterior Decorator/DesignerVeterinary NurseTourist Information OfficerSheet Metal WorkerKitchenhandWinemakerMedical ScientistWelderSewing MachinistZoologistINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountantAir Force Technician/OfficerActorAirline Passenger OfficerAdvertising AccountAnalyst (T)AnimatorBar AttendantAdvertising ManagerArmy OfficerConywriterBar ManagerAdministratorBursiness Systems AnalystEditorClauererBank OfficerBusiness Systems AnalystEditorClub ManagerArts AdministratorBursarComputer Systems AnalystEditorBursarComputer EsterFilm & TV Camera OperatorChaeferComputer EsterData processing operatorCodeConciengeComputer Systems AnalystComputer Systems AnalystEditorClub ManagerBursarComputer Systems AnalystFilm & TV Producer'sCroupierCompany S				
Radiation Therapist       Interpreter       Industrial Designer       Confectioner         Speech Pathologist       Linguist       Jeweller       Dietician/Nutrionist         Sports Scientist       Police Officer       Joiner       Events Coordinator         Taxidermist       Ship's Master       Locksmith       Fashion Designer         Toxicologist       Teacher       Panel Beater       Work/Technician         Veterinarian       Tour Guide       Rofer       Interior Decorator/Designer         Veterinarian       Tour Guide       Rofer       Sheet Metal Worker       Kitchenhand         Veterinary Nurse       Tourist Information Officer       Sheet Metal Worker       Sewing Machinist         Zoologist       Medical Practioner       Mechanic       Pastry Cook         Accounts Clerk       Analyst (IT)       Animator       Baker         Advertising Manager       Army Officer       Actor       Airline Passenger Officer         Advertising Manager       Army Soldier – Technician       Copyriter       Bar Manager         Brand Manager       Clinical Coder       Film & TV Camera Operator       Chef         Gumunications Systems Analyst       Computer Tester       Film & TV Camera Operator       Chef         Brand Manager       Clinical Coder <td></td> <td></td> <td></td> <td></td>				
Speech PathologistLinguistJewellerDietician/NutrionistSpots ScientistPolice OfficerJoinerEvents CoordinatorTaxidermistShip's MasterLocksmithFashion DesignerTissue & Culture TechnicianSpeech PathologistMarine EngineerFood ProcessVeterinarianTour GuidePanel BeaterWork/TechnicianVeterinarianTour GuideSheek Metal WorkerInterior Decorator/DesignerVieterinarianTour GuideSheek Metal WorkerInterior Decorator/DesignerVeterinary NurseMedical ScientistWelderSewing MachinistZoologistINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountantAir Force Technician/OfficerAnduristing AccountAnalyst (Tr)Advertising ManagerAnalyst ProgrammerAtts AdministratorBar AttendantAdvertising ManagerArmy OfficerCopywriterCatererAdmin. AssistantBusiness Equip TechnicianDesktop PublisherCatererArts AdministratorBusiness Systems AnalystComputer EngineerFilm & TV Camera OperatorBursarComputer EngineerFilm & TV CaterarConciengeComputer EngineerFilm & TV Lighting OperatorColub ManagerComputer Data ModellerAssistantEvents CoordinatorBursarComputer TesterFilm & TV Lighting OperatorConciengeComputer Data brocessing OperatorFilm & TV Lighting OperatorConciengeComputer Data brocessing OperatorGraphics Prepress Person				
Sports ScientistPolice OfficerJoinerEvents CoordinatorTaxidermistShip's MasterLocksmithFashion DesignerTissue & Culture TechnicianSpeech PathologistMarine EngineerFood ProcessToxicologistTeacherPanel BeaterWork/TechnicianVeterinarianTour GuideRooferInterior Decorator/DesignerVinemakerMedical PractionerSheet Metal WorkerKitchenhandZoologistMedical ScientistWelderSewing MachinistAccountantAir Force Technician/OfficerActorAirline Passenger OfficerAccountantAir Force Technician/OfficerActorAirline Passenger OfficerAdvertising AccountAnalyst ProgrammerAts AdministratorBar AttendantAdvertising ManagerArmy OfficerCopywriterBaristaAdmin. AssistantArmy OfficerCopywriterCaravan Park AttendantArts AdministratorBusiness Equip TechnicianEditorChaffeurBusiness Systems AnalystComputer TesterFilm & TV Camera OperatorChocikBusiness Systems AnalystComputer TesterFilm & TV Lighting OperatorChocikComputerData processing operatorFilm & TV Lighting OperatorChocikComputerData processing operatorFilm & TV DirectorCookComputerData processing operatorFilm & TV DirectorCookComputerData processing operatorFilm & TV DirectorFookComputerData processing operatorFilm Cri	•	-	•	
TaxidermistShip's MasterLocksmithFashion DesignerTissue & Culture TechnicianSpeech PathologistMarine EngineerFood ProcessTouricologistTeacherPanel BeaterWork/TechnicianVeterinarianTour GuideRoferInterior Decorator/DesignerVeterinarianTourist Information OfficerSheet Metal WorkerKitchenhandWinemakerMedical PractionerSheet Metal WorkerKitchenhandZoologistMedical ScientistWelderSewing MachinistTeacherMedical ScientistWelderSewing MachinistAccounts ClerkAnalyst (IT)ActorAirline Passenger OfficerAdvertising AccountAnalyst ProgrammerArts AdministratorBar AttendantAdvertising ManagerArmy Soldier – TechnicianCopywriterCaravan Park AttendantAdvertising ManagerArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianEditorChauffeurBank OfficerBusiness Systems AnalystFilm & TV Camera OperatorChefBusiness Systems AnalystComputer EngineerFilm & TV EditorCookComputer Systems AuditorFilm & TV Producer'sCroupierComputer Systems AuditorFilm & TV Producer'sCroupierComputer Concessing operatorCookCookComputer Data base AdministratorFilm & TV Producer'sCroupierComputer Data base AdministratorFilm & TV Producer'sCroupierConsis Brok				
Tissue & Culture TechnicianSpeech Pathologist TeacherMarine Engineer Panel BeaterFood ProcessVeterinarianTour GuideRooferInterior Decorator/DesignerVeterinarianTourist Information Officer Medical PractionerRooferInterior Decorator/DesignerWinemakerMedical Practioner Medical ScientistMedical ScientistYeterinary NurseZoologistINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountantAir Force Technician/Officer Accounts Clerk Analyst (IT)ActorAirline Passenger Officer BakerAdvertising AccountAnalyst (IT) Analyst Programmer Arts AdministratorActorAirline Passenger Officer Bar AttendantAdvertising ManagerArmy Soldier – Technician DificerCopywriter Clinical CoderCaterer Film & TV Camera OperatorCaterer ChefBank OfficerBusiness Systems Analyst Computer EngineerComputer Engineer Film & TV Producer's ConciergeCook ConciergeComputer Systems AnalystComputer Tester Data processing operatorFilm & TV Producer's Cames AdministratorConcierge ConciergeCopywriterData processing operator Customs BrokerData processing operator Electronics TechnicianFilm & TV Producer's Games DeveloperCroupier Graphic Serperse Person Marist D'ConserserData processing OfficerElectronics Engineer Graphic Serperse PersonFilm Attendant Kitchen Hand Marist D'Data processing OfficerElectronics Engineer Graphic Serperse PersonFilm Attendant 				
ToxicologistTeacherPanel BeaterWork/TechnicianVeterinarianTour GuideRooferInterior Decorator/DesignerVeterinary NurseTourist Information OfficerSheet Metal WorkerKitchenhandWinemakerMedical PractionerSheet Metal WorkerKitchenhandZoologistMedical ScientistWelderSewing MachinistAccountantAir Force Technician/OfficerMedical ScientistHOSPITALITYAccountantAir Force Technician/OfficerActorAirline Passenger OfficerAccountantAnalyst (IT)Analyst ProgrammerArts AdministratorBakerAdvertising ManagerApplications Systems AnalystAudio Visual TechnicianBar AttendantAdmin. AssistantArmy OfficerCaravan Park AttendantCaravan Park AttendantBarnad ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV Lighting OperatorChefComputer EngineerComputer TesterFilm & TV Lighting OperatorConciergeConveyancerData ModellerAssistantFort OfficerCaravan CarktendantCopywriterData processing operatorFilm & TV Producer'sCroupierCustoms BrokerElectronics TechnicianGames DeveloperGames DeveloperCata Processing OfficerElectronics TechnicianGames DeveloperGraphic Pirot Gaming WorkerConsergeComputer TegineerFilm Citic/ReviewerFilm Citic/ReviewerFilght AttendantFilm & TV Deducer's <td< td=""><td></td><td></td><td></td><td>•</td></td<>				•
Veterinarian Veterinary NurseTour Guide Tourist Information Officer Medical PractionerRoofer Sheet Metal Worker MechanicInterior Decorator/Designer KitchenhandWinemaker ZoologistMedical Practioner Medical ScientistRoofer Sheet Metal Worker MechanicInterior Decorator/Designer KitchenhandBUSINESSINFORMATION TECH Medical ScientistMEDIA STUDIES Medical ScientistHOSPITALITYAccountant Accounts Clerk Accounts Clerk Advertising Manager Advertising ManagerAir Force Technician/Officer Analyst Programmer Ats Administrator Business Systems Analyst Brand ManagerArmy Officer Business Systems Analyst Computer Systems Anditor Film & TV Editor Film & TV Camera Operator Film & TV Camera Operator Film & TV Lighting Operator Film & TV Producer Film & TV Producer Cook Cook Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Concierge Cook Cook Compier Computer Systems Developer Games Developer Games Developer Graphics Prepress Preson Kitchen Hand Maire D' JournalistVetering Advertising Ander Barsac Compier <br< td=""><td></td><td></td><td></td><td></td></br<>				
Veterinary Nurse WinemakerTourist Information Officer Medical PractionerSheet Metal Worker MechanicKitchenhand Pastry CookZoologistMedical ScientistMechanicPastry CookEUSINESSINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountant Accounts ClerkAir Force Technician/Officer Analyst (IT)ActorAirline Passenger OfficerAdvertising Account Advertising ManagerAnalyst Programmer Applications Systems AnalystActorAirline Passenger OfficerAdvertising Manager Admin. AssistantArmy Officer Ammy OfficerCopywiterBar Manager Clinical CoderCopywiterBarsar Business Equip Technician Business Systems AnalystCommunications Technician Film & TV Camera OperatorChef Club ManagerBusiness Systems Analyst Computer Engineer Computer Systems AuditorFilm & TV Cidtor Film & TV Lighting OperatorClub Manager ConciergeComputer Data processing operator Customs BrokerData processing operator Games DeveloperFilm, Stage & TV Director Games DeveloperFilm, Stage & TV Director Games DeveloperFilm Attendant Events CoordinatorExport ClerkGIS Officer Games DeveloperGames Developer Graphics Prepress Person Kitchen HandFilm Critic/Reviewer	•			
Winemaker ZoologistMedical Practioner Medical ScientistMechanic WelderPastry Cook Sewing Machinist TeacherBUSINESSINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountantAir Force Technician/Officer Accounts Clerk Analyst (IT)ActorAirline Passenger Officer BakerAdvertising AccountAnalyst Programmer Analyst ProgrammerActorAirline Passenger Officer BakerAdvertising ManagerArmy Soldier – Technician AdministratorAudio Visual Technician Bar ManagerBar Manager BaristaAdministratorBusiness Equip Technician Business Systems AnalystCopywriter Clutural & Heritage OfficerCaravan Park Attendant CatererBank OfficerBusiness Systems AnalystEditorChauffeurBusiness Systems AnalystComputer Engineer Computer EngineerFilm & TV Camera Operator Film & TV Lighting OperatorCociergeCompany SecretaryComputer Tester Data processing operatorFilm & TV Producer's Games DeveloperCroupier Games DeveloperConveyancer Games DeveloperData Processing OfficerElectronics Technician Games DeveloperGames Developer Graphics Prepress Person Graphic DesignerFilm Critic/Reviewer Film StaterFiligh Attendant Front Office Attendant Games DeveloperCustoms BrokerElectronics Engineer Games DeveloperGraphic Designer Graphic DesignerFilm Attendant Front Office Attendant Games DeveloperCustoms BrokerElectronics Engineer Games DeveloperGraphic Designer Graphic DesignerFilm Chicle Manager				•
ZoologistMedical ScientistWelderSewing Machinist TeacherBUSINESSINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountantAir Force Technician/OfficerActorAirline Passenger OfficerAccounts ClerkAnalyst (T)Analyst (T)Airs ActorAirline Passenger OfficerAdvertising AccountAnalyst ProgrammerArts AdministratorBar AttendantAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdvertising ManagerArmy OfficerCultural & Heritage OfficerCaravan Park AttendantAdvertising ManagerArmy OfficerCultural & Heritage OfficerCaravan Park AttendantAdmin. AssistantArmy OfficerDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV Lighting OperatorConciergeComputer Systems AuditorFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm & TV DirectorFilm AttendantCustoms BrokerElectronics TechnicianGames DeveloperFilm, Stage & TV DirectorData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerCustoms BrokerElectronics EngineerGraphic DesignerHotel ManagerData Processing OfficerElectronics EngineerGraphic Designer				
BUSINESSINFORMATION TECHMEDIA STUDIESHOSPITALITYAccountantAir Force Technician/OfficerActorAirline Passenger OfficerAccounts ClerkAnalyst (IT)AnimatorBakerAdvertising AccountAnalyst ProgrammerArts AdministratorBar AttendantExecutiveApplications Systems AnalystAudio Visual TechnicianBar ManagerAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBarsarCommunications TechnicianFilm & TV Camera OperatorChefBusiness Systems AnalystComputer EngineerFilm & TV ProducerCookComputer Systems AuditorFilm & TV Producer'sCroupierConveyancerData processing operatorFilm & TV Producer'sCroupierCattorDatabase AdministratorFilm Stage & TV DirectorFilm AttendantCustoms BrokerElectronics TechnicianFilm Critic/ReviewerFilght AttendantCapywriterData processing operatorFilm Stage & TV DirectorGaming WorkerData Processing OfficerElectronics TegnineerGraphic DesignerHotel ManagerConyoriterGames DeveloperGraphic DesignerHotel ManagerData Processing OfficerElectronics TegnineerGraphic DesignerHotel ManagerConyoriterBata Brocessing OfficerElectronics TegnineerGr	Zoologist	Medical Scientist	Welder	
AccountantAir Force Technician/OfficerActorAirline Passenger OfficerAccounts ClerkAnalyst (IT)AnimatorBakerAdvertising AccountAnalyst ProgrammerArts AdministratorBar AttendantExecutiveApplications Systems AnalystAudio Visual TechnicianBar ManagerAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBusiness Systems AnalystComputer EngineerFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer Systems AuditorFilm & TV ProducerCookConveyancerData ModellerAssistantEvents CoordinatorCredit OfficerDatabase AdministratorFilm Critic/ReviewerFlight AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphic Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook <td></td> <td></td> <td></td> <td></td>				
AccountantAir Force Technician/OfficerActorAirline Passenger OfficerAccounts ClerkAnalyst (IT)AnimatorBakerAdvertising AccountAnalyst ProgrammerArts AdministratorBar AttendantExecutiveApplications Systems AnalystAudio Visual TechnicianBar ManagerAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBusiness Systems AnalystComputer EngineerFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer Systems AuditorFilm & TV ProducerCookConveyancerData ModellerAssistantEvents CoordinatorCredit OfficerDatabase AdministratorFilm Critic/ReviewerFlight AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphic Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook <td>BUSINESS</td> <td>INFORMATION TECH</td> <td>MEDIA STUDIES</td> <td>HOSPITALITY</td>	BUSINESS	INFORMATION TECH	MEDIA STUDIES	HOSPITALITY
Accounts ClerkAnalyst (IT)AnimatorBakerAdvertising AccountAnalyst ProgrammerArts AdministratorBar AttendantExecutiveApplications Systems AnalystAudio Visual TechnicianBar ManagerAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV ProducerCookCompany SecretaryComputer Systems AuditorFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook<				
Advertising AccountAnalyst ProgrammerArts AdministratorBar AttendantExecutiveApplications Systems AnalystAudio Visual TechnicianBar ManagerAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV ProducerCookCompany SecretaryComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphic S Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook				
ExecutiveApplications Systems AnalystAudio Visual TechnicianBar ManagerAdvertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantAnts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystDesktop PublisherCatererBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer TesterFilm & TV ProducerCookConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics EngineerGraphic DesignerHotel ManagerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook		• • • •		
Advertising ManagerArmy Soldier – TechnicianCopywriterBaristaAdmin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV ProducerCookCompany SecretaryComputer TesterFilm & TV Producer'sCroupierConveyancerData Processing operatorFilm Critic/ReviewerFlight AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphic SPrepress PersonKitchen HandExport ClerkGIS OfficerIlustratorJournalistPastry Cook		, ,		
Admin. AssistantArmy OfficerCultural & Heritage OfficerCaravan Park AttendantArts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarComputer EngineerFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompliance OfficerComputer TesterFilm & TV ProducerCookConveyancerData ModellerAssistantEvents CoordinatorCredit OfficerData processing operatorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics EngineerGraphic DesignerHotel ManagerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook				-
Arts AdministratorBusiness Equip TechnicianDesktop PublisherCatererBank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarCommunications TechnicianFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer Systems AuditorFilm & TV ProducerCookCompliance OfficerComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCustoms BrokerElectronics TechnicianGames DeveloperFilm, Stage & TV DirectorFront Office AttendantData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook		•		
Bank OfficerBusiness Systems AnalystEditorChauffeurBrand ManagerClinical CoderFilm & TV Camera OperatorChefBursarCommunications TechnicianFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer Systems AuditorFilm & TV ProducerCookCompliance OfficerComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCredit OfficerData processing operatorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorJournalistPastry Cook			•	
BursarCommunications TechnicianFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer Systems AuditorFilm & TV ProducerCookCompliance OfficerComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCredit OfficerData processing operatorFilm Critic/ReviewerFlight AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorJournalistPastry Cook	Bank Officer	Business Systems Analyst		Chauffeur
BursarCommunications TechnicianFilm & TV EditorClub ManagerBusiness Systems AnalystComputer EngineerFilm & TV Lighting OperatorConciergeCompany SecretaryComputer Systems AuditorFilm & TV ProducerCookCompliance OfficerComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerExport ClerkGIS OfficerIllustratorJournalistWaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Brand Manager	Clinical Coder	Film & TV Camera Operator	Chef
Company SecretaryComputer Systems AuditorFilm & TV ProducerCookCompliance OfficerComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorJournalistPastry Cook				Club Manager
Compliance OfficerComputer TesterFilm & TV Producer'sCroupierConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Business Systems Analyst	Computer Engineer	Film & TV Lighting Operator	Concierge
ConveyancerData ModellerAssistantEvents CoordinatorCopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Company Secretary	Computer Systems Auditor	Film & TV Producer	Cook
CopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Compliance Officer	Computer Tester	Film & TV Producer's	Croupier
CopywriterData processing operatorFilm Critic/ReviewerFlight AttendantCredit OfficerDatabase AdministratorFilm, Stage & TV DirectorFront Office AttendantCustoms BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	-		Assistant	
Customs BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Copywriter	Data processing operator	Film Critic/Reviewer	Flight Attendant
Customs BrokerElectronics TechnicianGames DeveloperGaming WorkerData Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook			Film, Stage & TV Director	Front Office Attendant
Data Processing OfficerElectronics EngineerGraphic DesignerHotel ManagerEconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Customs Broker	Electronics Technician	•	Gaming Worker
EconomistGames DeveloperGraphics Prepress PersonKitchen HandExport ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook	Data Processing Officer	Electronics Engineer	•	-
Export ClerkGIS OfficerIllustratorMaitre D'Finance ManagerHealth InformaticianJournalistPastry Cook		•	Graphics Prepress Person	Kitchen Hand
5	Export Clerk			Maitre D'
Financial Dealer & Broker Health Information Manager Make-Up Artist Porter	Finance Manager	Health Informatician	Journalist	Pastry Cook
	Financial Dealer & Broker	Health Information Manager	Make-Up Artist	Porter

Foreign Affairs & Trade	Industrial Engineer	Media Planner	Rider Operator
Officer	IT Support Technician	Media Presenter	Room Attendant
	IT Administrator		
Hospital Administrator		Multimedia Developer	Sales Assistant
Hotel Manager	IT Manager	Photographer	Sommeller
Human Resources Officer	IT Security Analyst	Production Crew Member	Tour Guide
Import Clerk	Management Consultant	Projectionist	Tourism Manager
Importer & Exporter	Mathematician	Proofreader	Tourist Information Manager
Industrial Relations Officer	Mechatronic Engineer	Publisher	Travel Consultant
Inventory & Supply Officer	Meteorological Technician	Radio Producer	Valet
Investment Analyst	Multimedia Developer	Set Designer	Waiter
Logistics Clerk		Sign Maker	
Management Consultant			
Market Researcher	Navy Technical Sailor	Sound Technician	HEALTH
Marketing Officer	Navy Officer	Stage Manager	Environmental Health Officer
Occupational Health &	Network Administrator	Theatre Mechanist	Fitness Instructor
Safety	Network Analyst	Costume Maker & Designer	Health Information Manager
Office Administrator	Network Designer	Web Designer/Developer	Health Promotion Officer
Operations Researcher	Operations Researcher	Writer	Herbalist
Public Relations Officer			
Publisher	Patent Examiner	HEALTH	Homeopath
Real Estate Agent	Project/Program	Aged Care Worker	Massage Therapist
Receptionist	Administrator	Anaesthetist	Medical Imaging Technologist
Recruitment Consultant	Programmer	Anaesthetic Technician	Medical Laboratory Scientist
Retail Buyer	Records Manager	Aromatherapist	Medical Laboratory
Retail Manager	Sales Representative (IT)	Audiometrist	Technician
Sales Manager	Software Engineer	Audiologist	Medical Practitioner
Secretary	Statistician	Biomedical Engineer	Naturopath
Settlement Clerk	Systems Administrator	Cardiac Technologist	Nurse
Shipping Clerk	Systems Architect	Chiropractor	Occupational Therapist
Sports Administrator	Systems Designer (IT)	Clinical Coder	Operating Theatre Technician
Stockbroker	Teacher	Counsellor	Optical Dispenser
Taxation Agent	Web Designer/Developer	Dental Assistant	Optometrist
Telemarketer	Web Administrator	Dental Hygienist	Paramedic
Trade Union Official	Word Processing Operator	Dental Prosthetist	Personal Care Worker
Training Officer		Dietician	Physiotherapist
Transport Administrator		Dispensary Technician	Prosthetist/Orthotist
Treasurer		Disability Services Instructor	Psychiatrist/Psychologist
		Diversional Therapist	Speech Pathologist
			Surgeon
			ourgoon

# Academy Programs Application Only

#### **STEM Academy**

#### WHY APPLY:

The STEM Academy is a high-performance academic program for students who show ability, initiative and a strong commitment to academic success and have a desire to further their skills particularly in Science, Technology, Engineering and Maths. In return, these students are provided with an innovative extension curriculum, fantastic resources and opportunities, access to practicing academics and a dynamic teaching team.

This program will provide a challenging curriculum aimed at extending students knowledge, creativity, innovation and problem solving skills to future proof them for modern society. The UCSC STEM Academy has classes from Year 7 through to Year 9 with a particular focus on developing the STEM capabilities both within their core curriculum as well as through unique programs and learning opportunities.

Students in the program will complete the same core subjects as mandated by the Australian Curriculum plus they must choose STEM Engineering, a project-based learning subject, as their first semester elective (see page 29).

The program will be supported not only by UCSC staff, but also by experts and mentors from Griffith University, industry and the community to ensure STEM Academy students are exposed to, and supported by a relevant, engaging and meaningful curriculum program.

STEM Academy students have the opportunity to participate in a range of extra-curricular opportunities including state and national academic competitions, workshops and programs run by Griffith University, as well as exclusive access to a range of UCSC resources.

Selection into STEM Academy is achieved by completing an online application which can be found on the college website under 'Academy Programs'.

#### **SELECTION PROCESS**

Selection into STEM Academy is achieved by completing an online application which can be found on the college website under 'Excellence Programs'.

#### **USER PAYS SUBJECT FEES: \$100**

#### **FURTHER ADVICE:**

Program Manager: Ryan Baldwin – Head of Department Science and HPE Phone: 07 5580 7555 Email: rjbal0@eq.edu.au

#### Sports Academy: Future Stars Program and Sports Specific Academies

#### Faculty: Health & Physical Education

#### WHY APPLY:

UCSC, in partnership with the Gold Coast Academy of Sport, offers a unique sporting excellence program for year 7 - 9 students, specifically designed to deliver quality outcomes to quality athletes. The program is designed for student athletes who are dedicated to succeeding in both the sporting and academic arenas. The Future Stars Program accepts students from a range of sporting backgrounds. Lessons are focused around fitness development, theory units designed to both help individual sporting performance as well as prepare students for senior study and finally practical units where students participate in a range of sports.

Alongside the Future Stars Program, students elect a sport specific academy to participate in, in order to develop skills, ability and knowledge surrounding their chosen sport. This allows students to access trainings, tournaments and experiences relevant to and specified to their chosen sport. The sport specific academies we offer include:

- UCSC Crocs Basketball Academy
- UCSC Crocs Netball Academy
- UCSC Crocs Volleyball Academy
- UCSC Crocs Touch Rugby Academy

#### **COURSE OUTLINE:**

SEMESTER 1	SEMESTER 2
Fitness principles	Skill acquisition
• Golf	Oz-Tag
Integrity in Sport	Safety in sport
Athletics	• Zumba
Softcrosse	Volleyball
Fitness Training	Ultimate Frisbee
	Fitness Training

#### ASSESSMENT:

The assessment program will include a variety of assessment techniques which are integrated with the learning experiences. Students will be required to undertake written tasks, such as exams and participate in the physical assessment of skills and drills performed in authentic performance environments.

#### PATHWAYS:

This program is designed to foster the abilities of elite and pre-elite athletes both in their chosen sport within and out of the school context as well as prepare them for study in Physical Education based subjects in senior schooling.

#### **USER PAYS SUBJECT FEES: \$250**

#### **SELECTION PROCESS**

Selection into the Future Stars Program is achieved by completing an online application which can be found on the college website under 'Excellence Programs'.

#### FURTHER ADVICE:

Program Manager: Ryan Baldwin - Head of Department – Science and HPE Phone: 07 5580 7555 Email: rjbal0@eq.edu.au

#### **Creative Arts Academy**

#### Faculty: The Arts

#### WHY APPLY

The Creative Arts Signature Program is a collaborative, innovative and industry relevant course of study for students who excel in the Creative Arts. With access to industry standard equipment and resources, students are provided with unlimited opportunities to excel in their creative field whilst being able to attain academic success. Designed for students who have a passion for The Arts our creative environment offers budding **dance**, **drama**, **music**, **art** and **film** students an opportunity to pursue their interests with other like-minded students.

#### WHAT THE PROGRAM OFFERS STUDENTS:

- Individualised and differentiated instruction based on the Creative Arts
- An opportunity to experiment creatively, develop skills and communicate artistic ideas
- Increased participation and access to Creative Arts subjects and facilities
- Access to teachers who have industry experience
- Specialised learning environment for students in core subjects for optimal outcomes
- An individual mentor who will meet regularly with the student to offer advice and guidance
- Excursions to arts events throughout the year that will benefit the students' education of the Arts
- Mentor workshops with local artists in their specific field
- Participation in school events (e.g. Big Night Out) to showcase their talents

#### **STUDENT COMMITMENTS:**

Students entering the program must be willing to:

- Respect teachers and fellow students
- Be punctual and prepared for all lessons.
- Maintain a high level of school attendance in order to maintain learning standards.
- Maintain high uniform standards in line with the UCSC dress code. Students are expected to wear full day formal uniform to any events held outside of the College (excursions, competitions etc.).
- Submit all assessment complete and by the due date.
- Display high levels of behaviour at all times, with all UCSC staff (teaching and non-teaching), contract and supply teachers.
- Be part of the Student Resource Scheme (allowing us to supplement many activities)
- Attend and or participate in all College/Arts events.

#### **SELECTION PROCESS:**

Selection into the Creative Arts Program is achieved by completing an online application which can be found on the college website under 'Signature Programs'. Students will be required to audition/interview.

#### **PREREQUISITES:**

Students are to be undertaking Arts based elective subjects to be able to apply for the program.

#### USER PAYS SUBJECT FEES: \$100

This fee covers academy shirt and some of the cost of excursions or workshops. Students in this program must participate in at least 1 excursion, 1 workshop and the annual arts event which alternates between Big Night Out and a School Musical.

#### FURTHER ADVICE:

Program Manager: Nicole Hughes - Arts Head of Department Phone: 07 5580 7555 Email: <u>nhugh21@eq.edu.au</u>

# COMPULSORY SUBJECTS

Subject: English

#### Faculty: English

#### WHY STUDY:

The study of English is central to the learning and development of all young Australians. It helps create confident communicators, imaginative thinkers and informed citizens. It is through the study of English that individuals learn to analyse, understand, communicate with and build relationships with others and with the world around them. It helps them become ethical, thoughtful, informed and active members of society. English plays an important part in developing the understanding, attitudes and capabilities of those who will take responsibility for Australia's future.

#### COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
Unit 1: Home Grown Appreciation	Unit 3: Add some Spice and Slam!
Students will embark on reading and viewing a 'range of	Students will engage in the history of slam art, poetry
informative texts exploring the lives of prominent	and social issues, before they will analyse and critique
Indigenous Australians in preparation for a multimodal	slam poems to identify topics and form critical thinking
biographical presentation.	about the social commentary of the issues in a
	persuasive presentation
Unit 2: Stories from Far and Wide	
In this novel study unit students identify language	Unit 4: Dystopia vs Dystopia
features & text structures that develop the experience of	Students will engage in extracts from a series of
the main character from a different cultural background,	dystopian texts and explore its characters, issues and
in preparation for writing a narrative that fills a 'gap	event, before evaluating how text structures position an
and/or silence' in the text.	audience in a short evaluative & comparative response.

#### ASSESSMENT:

Students undertake a variety of assessment tasks which may include the following:

- Written assessment: Persuasive essay, imaginative narrative, compare and contrast analytical essay
- Spoken assessment: Informative multimodal, reflective presentation

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 2 hours of homework/study each week due to the demands of this subject.

#### PATHWAYS:

The study of English helps young people develop the knowledge and skills needed for education, training and the workplace. Possible Career Pathways: Journalism, Advertising, Law, Teaching, Politics, Author, Librarian, Researcher, Personal Assistant, Marketing, Tourism, Trade. The possibilities are limitless with a good result in English.

#### **USER PAYS SUBJECT FEES: NIL**

Students may be required to attend excursions such as theatrical performances which will incur a small cost for transport and/or admission.

#### FURTHER ADVICE:

Head of Department: Heidi Whitsed Phone: 07 5580 5524 Email: <u>hwhit103@eq.edu.au</u>

#### Subject: Mathematics

#### **Faculty: Mathematics**

In Year 9, learning in Mathematics builds on each student's prior learning and experiences. Students engage in a range of approaches to learning and doing mathematics that develop their understanding of and fluency with concepts, procedures and processes by making connections, reasoning, problem-solving and practice. Proficiency in mathematics enables students to respond to familiar and unfamiliar situations by employing mathematical strategies to make informed decisions and solve problems efficiently.

Students further develop proficiency and positive dispositions towards mathematics and its use across the 6 interrelated strands: Number, Algebra, Measurement, Space, Statistics and Probability.

#### **COURSE OUTLINE:**

SEMESTER 1	SEMESTER 2
Number	Algebra
Algebra	Measurement
Space	Space
Measurement	Probability
	Statistics

#### ASSESSMENT:

Students will be required to undertake written tasks that will include exams and projects (including Problem Solving and Modelling Tasks (PSMT). Assessment items will be graded according to the four proficiencies: Understanding, Fluency, Reasoning and Problem Solving.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1-2 hours of homework/study each week in order to be successful in this subject.

#### **PATHWAYS**:

Students who achieve a B or better in Year 9 Mathematics will be eligible to study Advanced Maths in Year 10, which allows for selection of Math Methods and Specialist Maths in Year 11. Students who achieve a C or lower will be able to select Mathematics in Year 10, which allows for selection of General Maths or Essential Maths in Year 11. Students who are achieving below a C will be eligible to study Foundation Maths in Year 10. Careers in most fields require a sound knowledge of Mathematics.

#### USER PAYS SUBJECT FEES: NIL

#### It is essential that students have their own scientific calculator.

FURTHER ADVICE: Head of Department: Nichelle Harmon Phone: 07 5580 7680 Email: nbidn3@eq.edu.au

#### Subject: Science

#### Faculty: Science

#### WHY STUDY:

Science provides an empirical way of answering interesting and important questions about the Biological, Physical and Technological world. The knowledge it produces has proved to be a reliable basis for action in our personal, social and economic lives. Science is a dynamic, collaborative and creative human endeavour arising from our desire to make sense of our world through exploring the unknown, investigating universal mysteries, making predictions and solving problems. Science aims to understand a large number of observations in terms of a much smaller number of broad principles. Science knowledge is contestable and is revised, refined and extended as new evidence arises.

#### COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
Physical science: Students examine how different	Chemical science: Students will examine that all matter
forms of energy can be transferred in a variety of ways	is made of atoms which are composed of protons,
through different mediums.	neutrons and electrons and investigate how chemical
	reactions relate to the non-living and living systems.
Biological science: Students will study ecosystems	Earth and space science: Students will study how the
and how organisms respond to these environments.	theory of plate tectonics explains global patterns of
	geological activity and continental movement.

#### ASSESSMENT:

The assessment program will include a variety of assessment techniques which are integrated with the learning experiences. Students will be required to undertake written tasks, such as exams and reports, and extended experimental investigations.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1.5 hours of homework/study each week due to the demands of this subject.

#### **PATHWAYS**:

This is a generic introduction to the specific sciences of Biology, Chemistry and Physics. These applied sciences afford students an excellent grounding in the understanding of real-world applications with a strong emphasis on cross curricular linkages.

#### **USER PAYS SUBJECT FEES: NIL**

#### FURTHER ADVICE:

Head of Department: Ryan Baldwin Phone: 07 5580 7555 Email: <u>ribal0@eq.edu.au</u>

#### SUBJECT: History

#### FACULTY: Humanities and Languages

#### WHY STUDY:

History is a compulsory subject with 3 x 70-minute lessons per week for one semester of the year. History is a disciplined process of inquiry into the past that develops students' curiosity and imagination. It promotes the understanding of societies, events, movements and developments that have shaped humanity from earliest times. History has its own methods and procedures which make it different from other ways of understanding human experience. The process of historical inquiry develops transferable skills, such as the ability to ask relevant questions; critically analyse and interpret sources; consider context; respect and explain different perspectives; develop and substantiate interpretations, and communicate effectively.

#### COURSE OUTLINE:

Semester 1 or Semester 2		
WORLD WAR 1		
Students will examine the causes and key events of the Great War. They will explore Australia's involvement, with a specific focus on the Anzac Legend, and the nature of warfare in World War I, as well as the impacts of this war on Australia and why this is such a significant part of Australia's history.		

#### ASSESSMENT:

Students will complete a range of assessment pieces including an argumentative essay and a response to stimulus exam.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

#### **PATHWAYS**:

This subject is the foundation History course in the Years 7-12 Program. It establishes the necessary skills of communication, research and analysis which underpin the study of history at all levels.

#### **USER PAYS SUBJECT FEES: NIL**

Students may participate in enrichment activities which will incur a small cost for transport and/or admission.

#### FURTHER ADVICE:

Head of Department: Tam Higgins Phone: 07 5580 7555 Email: <u>thigg44@eq.edu.au</u>

#### Subject: Health and Physical Education

#### Faculty: Health and Physical Education

#### WHY STUDY:

Health and Physical Education is a compulsory subject with 3 x 70-minute lessons per week for one semester of the year. Practical and Theory units are integrated with the weighting of assessment being 50% for theory and 50% for practical.

Students use their interests in and experiences of health and physical activity issues to explore how the dimensions of health are dynamic, interrelated and interdependent. They develop the knowledge, skills, processes and dispositions to promote health and wellbeing, actively engage in physical activity and enhance personal development. They recognise that capabilities in health, movement and personal development can provide career opportunities and improve quality of life.

#### COURSE OUTLINE:

## SEMESTER 1 or SEMESTER 2

- Excellence in Health (Active Aussies)
- Respectful Relationships
- Fitness
- Touch Football/Soccer/Basketball
- My Social Responsibility
- Sustainable Health Choices
- Ultimate Disc
- AFL

#### ASSESSMENT:

The assessment program will include a variety of assessment techniques which are integrated with the learning experiences. Students will be required to undertake research reports, essays, exams and practical assessments.

#### HOMEWORK AND STUDY:

There are weekly homework tasks set and it is an expectation that students will complete one hour of homework per week.

#### PATHWAYS:

Health and Physical Education is an important subject for the further development of relationships and understanding your body. It encourages students to live a healthy lifestyle they can then maintain for life. Future careers in this area can also include: fitness Instructor, aerobics instructor, personal trainer, massage therapist, sports psychologist, physiotherapist, podiatrist, team Manager, sports management, and coach.

#### **USER PAYS SUBJECT FEES: NIL**

Access to a computer and printer, as well as an internet connection, at home is highly desirable. Most research for this subject will be completed online.

#### FURTHER ADVICE:

Head of Department: Ryan Baldwin Phone: 07 5580 7555 Email: rjbal0@eq.edu.au

# ELECTIVE SUBJECTS

#### Subject: Geography

#### Faculty: Humanities and Languages

#### WHY STUDY:

Geography is a structured way of exploring, analysing and understanding the characteristics of the places that make up our world, using the concepts of place, space, environment, interconnection, sustainability, scale and change. It addresses scales from the personal to the global and time periods from a few years to thousands of years. Geography integrates knowledge from the natural sciences, social sciences and humanities to build a holistic understanding of the world. Students learn to question why the world is the way it is, reflect on their relationships with and responsibilities for that world, and propose actions designed to shape a socially just and sustainable future.

#### COURSE OUTLINE:

Unit 1	Unit 2
<b>BIOMES AND FOOD SECURITY</b> Students will investigate the role of the biotic environment and its role in food and fibre production. They will examine the biomes of the world, their alteration and significance as a source of food and fibre, and the environmental challenges	<b>GEOGRAPHIES OF INTERCONNECTIONS</b> Students will examine the use of transportation and information and communication technologies to connect people to services, information and people in other places. It studies the effects of the production and consumption of goods on people
and constraints on expanding food production in the future. These distinctive aspects of biomes, food production and food security are investigated using studies drawn from Australia and across the world.	and environments, and on their connections with other places using examples such as coffee, cocoa, clothing, handicrafts, oil and armaments.

#### ASSESSMENT:

Students will complete a range of assessment pieces which will include formative tasks and a response to stimulus exam.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hours of homework/study each week due to the demands of this subject.

#### **PATHWAYS**:

This subject provides students with the foundation knowledge and skills to be successful in senior Humanities and Science subjects. Geography is an excellent foundation subject for students wishing to pursue tertiary study as it develops the necessary skills of communication, research and analysis which underpin all university courses.

#### USER PAYS SUBJECT FEES: NIL

Students may participate in enrichment activities which may incur minimal costs.

#### FURTHER ADVICE:

Head of Department: Tam Higgins Phone: 07 5580 7555 Email: thigg44@eq.edu.au

#### Subject: Civics and Citizenship

#### **Faculty: Humanities**

#### WHY STUDY:

Civics and Citizenship builds students' understanding of Australia's political system and how it enables change. Students examine the ways political parties, interest groups, media and individuals influence government and decision-making processes. They investigate the features and principles of Australia's court system, including its role in applying and interpreting Australian law. Students also examine global connectedness and how this is shaping contemporary Australian society.

#### COURSE OUTLINE:

Unit 1	Unit 2
AUSTRALIA'S COURT SYSTEMS	IDENTITY, THE MEDIA AND THE WORLD
Students will investigate Australia's political system	Students will investigate what it means to be an
and how it enables change. Students examine the	Australian in a multicultural society and what
ways political parties, interest groups, media and	influences our Australian identity. Students will
individuals influence government and decision-	examine the impact of a range of media, including
making processes. They investigate the features	social media, in shaping identities and attitudes to
and principles of Australia's court system, including	diversity and how ideas about Australian identity
its role in applying and interpreting Australian law.	may be influenced by global events.

#### ASSESSMENT:

Students will complete a range of assessment pieces which will include both formative tasks and an extended written response.

#### **HOMEWORK AND STUDY:**

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

#### **PATHWAYS:**

This subject provides students with the foundation knowledge and skills to be successful in senior Humanities subjects, specifically Legal Studies. Civics and Citizenship is an excellent foundation subject for students wishing to pursue tertiary study as it develops the necessary skills of communication, research and analysis which underpin all university courses.

#### **USER PAYS SUBJECT FEES: NIL**

Students may participate in enrichment activities which may incur minimal costs.

#### FURTHER ADVICE:

Head of Department: Tam Higgins Phone: 07 5580 7555 Email: <u>thigg44@eq.edu.au</u>

#### Subject: Dance

#### Faculty: The Arts

#### WHY STUDY:

Dance provides opportunities for students to critically examine their experiences and understandings of dance and dance forms, exploring the interrelationship between practical and theoretical aspects of dance. As they study and participate in various dance contexts, genres and styles, students develop as creative, complex thinkers, effective communicators, reflective and independent learners and participants in an interdependent world. Students learn to choreograph, perform and appreciate dance works. With a focus on the use of the body as the instrument of communication and expression, Dance education fosters the development of special interests and talents not emphasised in other educational areas.

#### COURSE OUTLINE:

#### SEMESTER UNIT

- Watch me Dance Choreography for a film and perform commercial dance
- Film Clips film, choreography and exam

#### ASSESSMENT:

Assessable skills are: Creating, Presenting, Responding, Reflecting, Knowledge and Understanding. Students will complete practical and written theoretical tasks.

#### HOMEWORK AND STUDY:

Students are expected to work on their choreography and performances in their own time as well as class time. Students will also need to write written reflections.

#### **PATHWAYS:**

This course prepares students with skills that will be used in Year 10 dance. In Years 11 and 12 students can choose Authority Dance or Authority Registered Dance. This course is flexible as it is geared to University, TAFE, and occupations such as Choreographer, Performer, Critic, Teacher, Dance Therapist, Photography and Film industries, Music and Fitness Instructors.

#### USER PAYS SUBJECT FEES: NIL

Students are to wear practical clothing appropriate to dance in. A UCSC Dance T-shirt is available for purchase.

#### FURTHER ADVICE:

Head of Department: Nicole Hughes Phone: 07 5580 7555 Email: nhugh21@eq.edu.au

#### Subject: Drama

#### Faculty: The Arts

#### WHY STUDY:

Drama is an art form that is highly accessible and relevant to young people. It challenges students to make meaning of their world. Through improvisation, role play and dramatic play, students develop their artistic and creative skills which are transferrable to a variety of artistic, social and work related contexts.

#### COURSE OUTLINE:

#### SEMESTER UNIT

#### Who Am I, and Why Am I Here?

- Exploring scripted drama
- Developing character and relationships
- Understanding the purpose of subtext and motivation

#### Fractured Fairy Tales

- Studying the structure of a narrative
- Manipulating mood and setting
  - Learning stage types and directions

#### **ASSESSMENT:**

Students need to be aware that drama is a highly practical subject which involves performance before a teacher, peers and at times a wider audience. In addition, half the assessment is written, therefore sound skills in written communication or a willingness to build these skills is desirable.

There are three areas of assessment in drama.

- Generating: Students create short scripts or characters, improvisation
- Realizing: Students perform student devised or prepared scripts.
- Responding: Reviewing performances, dramatic elements exam.

#### **HOMEWORK AND STUDY:**

Students are expected to learn lines of script and create character profiles for homework. They will be required to study in small groups prior to performances and create short scenes.

#### **PATHWAYS**:

Drama will help to develop the student's self-confidence and public speaking skills.

#### **USER PAYS SUBJECT FEES: NIL**

#### FURTHER ADVICE:

Head of Department: Nicole Hughes Phone: 07 5580 7555 Email: <u>nhugh21@eq.edu.au</u>

#### Subject: STEM Engineering

#### **Faculty: Technologies**

#### WHY STUDY:

Learning in Design and Technologies builds on concepts, skills and processes developed in earlier years, students use design and technologies knowledge and understanding, processes and production skills and design thinking to produce designed solutions to identified needs or opportunities of relevance to individuals and regional and global communities. Students work independently and collaboratively. Problem-solving activities acknowledge the complexities of contemporary life and make connections to related specialised occupations and further study in Engineering.

#### COURSE OUTLINE:

STEM Engineering ITD is linked to the other areas of Science, Technology Engineering and Maths. It will focus on developing problem solving, technical and practical skills. During the course students will have the opportunity to work in the design workshop environment on projects in the areas of Manufacturing, Rapid prototyping, 3D printing and Digital CAD Design. Students will also have the opportunity to manipulate and test materials, systems, components, tools and equipment using laser and CNC machines.

#### SEMESTER UNIT

- CAD (Computer Aided Drafting Design
- 3D Printing Rapid Prototyping
- Laser cutting 2D to 3D
- CNC Shaping
- Maze Game

#### **ASSESSMENT:**

Combination of theoretical and practical outcomes will be assessed throughout the duration of the course these include, design folios, related theory and class projects.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 30 min of homework/study each week; however, as this subject has a strong practical emphasis most study will be done in class at school.

#### PATHWAYS:

This subject prepares students for the senior subjects of Digital Manufacturing and Engineering Principles and Systems ITD subjects

#### USER PAYS SUBJECT FEES: \$50 (semester)

Engineering Principles and Systems incurs a \$50 subject fee per student per semester to help cover the cost of consumable/materials provided for practical assessment tasks. *STEM Academy student fees cover the cost of STEM Engineering.* 

#### FURTHER ADVICE:

It is an OH&S requirement in the workshops that all students wear safety glasses and leather lace up shoes with substantial uppers (*no runners, canvas or slip on*) at all times. Students must be able to follow and act on the direct instruction from the teacher at all times. Failure to comply with this will lead to an OH&S retraining program and possible exclusion from the elective.

Head of Department: Heath White Phone: 5580 7555 Email: <u>hwhit65@eq.edu.au</u>

# Subject: MATERIALS and TECHNOLOGIES SPECIALISATIONS 1 – General Shop Studies

#### Faculty: Technologies

#### WHY STUDY:

General Shop Studies is a practical subject and requires students to have an interest in using their hands, tools, and machinery to create high quality products. Due to the nature of the subject and the exposure to hand and power tools, machinery and various potentially harmful materials, students must be able to follow instructions.

#### COURSE OUTLINE:

General Shop Studies will focus on developing your problem solving, technical and practical skills. During the course you will have the opportunity to work on projects in the areas of Manufacturing, Woodworking, Fitting and Fabrication, Thermoforming Plastics, Thermosetting Plastics, Injection Moulding and Sheet Metal Fabrication.

#### **SEMESTER UNIT**

- Practical Project
- Cake Slice (Acrylic)
- Timbre Money Box
- Resin Embedment
- Practical Project
- Sheet Metal Door stop
- CO2 Soda Powered Balsa Racing Cars

#### **ASSESSMENT:**

Combination of theoretical and practical outcomes will be assessed throughout the duration of the course these include multi modal design folios, related theory and class projects.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 30 min of homework/study each week; however, as this subject has a strong practical emphasis most study will be done in class at school.

#### PATHWAYS:

This subject prepares students for the senior subjects of Manufacturing, Building & Construction Studies, Engineering Fabrication studies and Industrial Graphics. These subjects can complement VET Certification and can contribute senior QCE points.

#### USER PAYS SUBJECT FEES: \$50 (semester)

#### FURTHER ADVICE:

It is an OH&S requirement in the workshops that all students wear safety glasses and leather lace up shoes with substantial uppers (*no runners, canvas or slip on*) at all times. Students must be able to follow and act on the direct instruction from the teacher at all times. Failure to comply with this will lead to an OH&S retraining program and possible exclusion from the elective.

Head of Department: Heath White Phone: 5580 7555 Email: hwhit65@eq.edu.au

#### Subject: Food and Fibre Production

#### Faculty: Technologies

#### WHY STUDY:

#### Food

Students will gain an understanding of all aspects of basic nutrition and practical cookery including equipment, measuring, recipe interpretation and cookery skills. Students will conduct a number food experiments as well as preparing a variety of food items.

#### Textiles

Students will gain an understanding off all aspects of basic sewing including equipment, use of sewing machine, fibres and fabrics. Students will produce a textile item.

#### COURSE OUTLINE:

#### SEMESTER UNIT

- Term 1 Food
- Term 2 Textiles

#### ASSESSMENT:

A variety of assessment will be set including written examinations, work plans, practical examinations and process journal.

#### **HOMEWORK AND STUDY:**

It is expected that students will need to complete approximately 1 hour of homework/study each week due to the demands of this subject.

#### PATHWAYS:

This subject leads into year 10,11,12 Catering, Certificate II in Hospitality in Years 11 and 12. Occupations that follow from this course include Hotel Management, chef, health department officer, nutritionist and a range of positions within the hospitality industry.

**USER PAYS SUBJECT FEES: \$75** (the levy covers all food and textiles items for one semester)

Students will need to purchase a display folder, stationery and A4 lined paper.

#### FURTHER ADVICE:

Head of Department: Heath White Phone: 55807555 Email: hwhit65@eq.edu.au

#### Subject: Japanese

#### Faculty: Humanities and Languages

#### WHY STUDY:

Learning additional languages widens horizons, broadens cognitive and cultural experience, develops communication and intercultural understandings and opens up new perspectives for students, not only in relation to other cultures and languages, but also to their own language and cultural practices.

Note: Students must select Japanese for both Semester 1 and Semester 2 in Year 9.

#### COURSE OUTLINE:

SEMESTER 1	SEMESTER 2
<ul> <li>FAIRY TALES</li> <li>Students learn about Japanese folktales, comparing to fairy tales in their own culture. They create and present their own fairy tale</li> <li>LIVING IN JAPAN</li> <li>Students will learn how to go shopping, use transport and understand directions.</li> </ul>	<ul> <li>HOUSE AND GARDEN</li> <li>Students will learn about the various housing styles and gardens and compare with their own.</li> <li>POP CULTURE</li> <li>Students will develop language to convey their opinions on pop culture and express comparisons about various aspects of pop culture both in Australia and Japan. They will develop an interactive pop culture museum.</li> </ul>

#### ASSESSMENT:

Students will complete assessment in the four macro skills of reading, writing, listening and speaking.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week in order to be successful in this subject.

#### **PATHWAYS**:

Japanese as a second language is highly valued by a diverse range of employers as the global nature of industry and the growth of Asian markets creates a high demand for multilingual employees. The internet, social media, trade and commerce have brought Australians into closer relationships and more frequent interactions with people of other cultures, countries and communities. Career pathways may include the tourism industry, international relations, translator, teacher, flight attendant, engineering, hospitality, foreign affairs or politics.

#### **USER PAYS SUBJECT FEES: NIL**

Students may participate in enrichment activities, which will incur a small cost for transport and/or admission.

#### FURTHER ADVICE:

Head of Department: Tam Higgins Phone: 07 5580 7525 Email: thigg44@eq.edu.au

#### Subject: Economics and Business

#### Faculty: Humanities and Languages

#### WHY STUDY:

Year 9 Economics and Business takes on a student-centred approach to learning to promote confident, competent and self-motivated users and consumers of Business and Technology. Business prepares learners for their senior phase of learning in a range of contemporary real-life contexts. Business learning involves a range of experiences that provide knowledge, processes and skills contributing to vocational pathways and development of students in their role as active informed citizens.

This course has been developed as a foundation to Business subjects from Years 10-12, which enables students to become exposed to the vast number of pathways Business can take you. The students will gain valuable industry related experiences and enhance their knowledge through hands on activities.

#### COURSE OUTLINE:

Unit 1	Unit 2
UNIT 1 – CIRCULAR ECONOMY	UNIT 3 – PERSONAL FINANCE
Students study the global economy, specifically focusing	Students explore the topic of personal finance including
on the two and five sector circular flow model,	the different ways of earning money, including getting a
consumers and producers, and supply and demand	job and allowing money to grow. Budgeting and
	personal financial goals have also been investigated
UNIT 2 – INTERNATIONAL BUSINESS	and how spending can impact on these financial goals.
Students study the global economy, specifically focusing	
on Reasons we compete in a global economy,	UNIT 4 – MARKETING
Hofstede's Cultural Dimensions and Business Etiquette	Students explore the 4Ps – Product, Price, Place and
	Promotion - and the 4Cs of Marketing – Customer
	Solution, Cost to the Consumer, Convenience and
	Communication

#### ASSESSMENT:

Students will complete a variety of tasks including visual and research reports, a brochure and a multimedia presentation.

#### **HOMEWORK AND STUDY:**

It is expected that students will need to complete approximately 1 hour of homework/study each week in order to be successful in this subject.

#### **PATHWAYS**:

This course has been developed as a foundation to Business subjects studied in Years 10-12, which enables students to become exposed to the vast number of pathways Business can take you.

#### **USER PAYS SUBJECT FEES: NIL**

#### FURTHER ADVICE:

Head of Department: Tam Higgins Phone: 07 5580 7525 Email: <u>thigg44@eq.edu.au</u>

#### **Subject: Digital Technologies**

#### Faculty: Technologies

#### WHY STUDY:

Australia needs enterprising and innovative individuals with the ability to make discerning decisions concerning the development, use and impact of technologies. The Digital Technologies learning area prepare students to be effective problem-solvers as they learn about and work with contemporary and emerging technologies.

Learning in Digital Technologies provides students with opportunities to create, construct and repurpose solutions that are relevant in a world where technologies are transforming entertainment, education, business, manufacturing and many other industries.

#### **COURSE OUTLINE:**

SEMESTER UNIT			
THE ART OF CODE	PHYSICAL COMPUTING WITH BBC MICRO:BIT		
<ul> <li>Block bases coding in Scratch as a starter</li> </ul>	<ul> <li>The BBC micro:bit is a handheld, programmable</li> </ul>		
<ul> <li>Transition to text-based coding in Python</li> </ul>	micro-computer that can be used for all sorts of		
<ul> <li>Code works of art</li> </ul>	creations, from robots to musical instruments.		
	<ul> <li>Many creative possibilities to design and create</li> </ul>		
CODING WITH MINECRAFT	through making, building, crafting and construction.		
<ul> <li>Core computer programming concepts and</li> </ul>			
computational thinking skills	ROBOTICS WITH THE VEX V5		
• Combine a variety of computer programming skills in	<ul> <li>Learn about a variety of robotic machinery and</li> </ul>		
a structured, linear approach to build a city with road	electronic parts and develop your logical thinking		
networks, buildings, a park, a zoo, and a wind farm	and design skills.		
in your Minecraft world—all through coding.	<ul> <li>Solve real-world challenges with a robotic solution</li> </ul>		

#### ASSESSMENT:

Assessment is based on what products students make and what processes they use to make the product. The quality of the product and the calibre of the processes used, combine to provide an overall level of achievement.

#### HOMEWORK AND STUDY:

It is expected that students will need to complete approximately 1 hour of homework/study each week in order to be successful in this subject.

#### **PATHWAYS**:

This course has been developed as a foundation to Digital and Design Technologies subjects from Years 10-12, which enables students to become exposed to the vast number of pathways Technologies can take you.

#### **USER PAYS SUBJECT FEES: NIL**

#### FURTHER ADVICE:

Head of Department: Heath White Phone: 55807555 Email: <u>hwhit65@eq.edu.au</u>

#### Subject: Media Studies

#### Faculty: The Arts

#### WHY STUDY:

Media Studies provides opportunities and challenges for students to develop their skills as critical analysers, users and producers of digital media. Students develop the skills and understanding for both the practical and theory elements of media, whilst engaging in a variety of basic filmmaking processes including the design of storyboards, creating scripts, editing and filming.

#### **COURSE OUTLINE:**

#### SEMESTER UNIT

**The world of Animation.** This unit investigates animation as a visual medium. Students build upon their knowledge of genres by developing their own animations using the codes and conventions from a genre of their choice.

**At the movies.** The final unit of study sees students review a range of films in the style of a television show. Students film and edit their own movie review show to present a professional looking television show in the style of 'At the Movies'.

#### ASSESSMENT:

Assessable skills are: Creating, Presenting, Responding, Reflecting, Knowledge and Understanding. Students will complete practical and written theoretical tasks.

#### HOMEWORK AND STUDY:

Students are expected to work on their design and productions in their own time as well as class time. Students will also need to write written reflections on their learning.

#### PATHWAYS:

This course prepares students with skills that will be used in Year 10 Film & Television. This program gives students the skills and knowledge to successfully follow onto tertiary education. There are many different careers where a course/degree in Film and TV can be advantageous such as Marketing, Business and Education. Other career pathways are: Journalist, Film Editor, Film and Television Director, Producer, Screenwriter, Cinematographer, Production Designer, Sound Designer.

#### **USER PAYS SUBJECT FEES: NIL**

Students are encouraged to purchase some materials for practical use in the animation units such as clay, wire, felt etc.

#### FURTHER ADVICE:

Head of Department: Nicole Hughes Phone: 07 5580 7555 Email: nhugh21@eq.edu.au

#### Subject: Music

#### Faculty: The Arts

#### WHY STUDY:

This course allows you to become the best musician you can be. Students get to perform music of the teachers and students' choice. They create their own songs and learn to analyse the components of music. It is advisable to:

- Have a love of all styles of music
- Be dedicated when learning a new instrument for the first time.

#### COURSE OUTLINE:

#### SEMESTER UNIT

#### Music – What is it?

Students study the fundamentals of music through musical analysis, notation and performance. Students will spend time on guitar, keyboard and their instrument of choice. They will work independently and in small groups to create and perform music.

#### Music – Life as a Musician

Students will progress through varying levels of difficulty and complexity in musical analysis, notation and performance. Students will complete analysis tasks and they will continue to develop their skills on a number of instruments. Creativity will be completed on digital technologies such as Musescore or Garage Band.

#### ASSESSMENT:

- Theory
- Performance in groups and individual tasks
- Creativity piece

All three dimensions are equally weighted.

#### HOMEWORK AND STUDY:

It is expected that students will practice and work on their performance and creativity tasks at home.

#### **PATHWAYS**:

This course leads to Year 10 music (if you achieve above a C standard) and then onto Music and Music Studies in Years 11 and 12.

#### **USER PAYS SUBJECT FEES: NIL**

#### FURTHER ADVICE:

Head of Department: Nicole Hughes Phone: 07 5580 7555 Email: <u>nhugh21@eq.edu.au</u>

#### Subject: Visual Art

#### Faculty: The Arts

#### WHY STUDY:

The visual images created through diagrams, pictures and symbols represent a powerful and persuasive means of communication. When students study Art they are learning to be visually literate. It is this visual literacy which enhances students' capabilities to think, create and question, and provide skills to interpret and express ideas.

#### COURSE OUTLINE:

SEMESTER UNIT		
Popular Culture		
Folio		
Clay sculpture		
Installation		
Exam		
Screen print mural		
Realism		
Folio		
Resolved Drawing		
Written Analysis		

#### ASSESSMENT:

Students are assessed on their making and appraising ability. Assessment includes folios of making, resolved artwork and an exam.

#### HOMEWORK AND STUDY:

It is expected that students will complete drawings and collect objects for homework. Private study for exams is expected.

#### **PATHWAYS**:

In Years 10, 11 and 12 students will extend their visual arts capacity and will be given the opportunity to explore their own passions in 2D and 3D art in their selected medium. Students must have a willingness to spend time practising Art beyond lesson time. It is advisable that Art be taken in Year 10 to build skills if students intend to study Art in Years 11 and 12. Careers include: Architect, Interior Design, Advertising, Photography, Gallery Director, Fashion Designer, Layout Artist, Art Dealer, Window Dresser, Beautician, Illustrator, Graphic Design, Cartoonist, Digital Design for Games and Webpages.

#### USER PAYS SUBJECT FEES: \$35 (semester)

#### FURTHER ADVICE:

Head of Department: Nicole Hughes Phone: 07 5580 7555 Email: <u>nhugh21@eq.edu.au</u>